



**ROYAL SCHOOL OF INFORMATION
TECHNOLOGY
(RSIT)**

**COURSE STRUCTURE & SYLLABUS
(BASED ON NATIONAL EDUCATION POLICY 2020)**

FOR

**B.Sc. IN INFORMATION TECHNOLOGY
(4 YEARS SINGLE MAJOR)**

W.E.F

AY - 2025 – 26

B. Sc. IT Course Structure for the Session 2025-2026

1 st Semester							
Sl. No.	Subject Code	Names of subjects	Level of Course	Credit	L	T	P
Major							
1	INT052M101	Computer Fundamentals	100	3	3	0	0
2	INT052M102	Introduction to C Programming	100	3	2	0	1
Minor							
3	INT052N101	Fundamentals of Web Design	100	3	2	1	0
Interdisciplinary							
4	IKS992K101	Introduction to Indian Knowledge System-I	100	3	2	1	0
Ability Enhancement Courses (AEC)							
5	AEC982A101	Communicative English and Behavioural Science-I	100	2	2	0	0
Skill Enhancement Courses (SEC)							
6	INT052S101	Windows Programming using C#	100	3	2	1	0
Value Addition Courses (VAC)							
7	VAC-1	Basket Course	100	3	3	0	0
MOOCS							
8	MOOCS	One 8-week Course from SWAYAM /MOOCS as per the direction of the Department	100	2	2	0	0
TOTAL				22			
2 nd Semester							
Sl. No.	Subject Code	Names of subjects	Level of Course	Credit	L	T	P
Discipline Specific Major (Major)							
1	INT052M201	Data Structures	100	3	2	0	1
2	INT052M202	Computer Architecture	100	3	3	0	0
Minor							
3	INT052N201	Server-Side Programming	100	3	2	1	0
Interdisciplinary							
4	IKS992K201	Indian Knowledge System II	100	3	2	1	0
Ability Enhancement Courses (AEC)							

5	AEC982A201	Communicative English and Behavioural Science-II	100	2	2	0	0
Skill Enhancement Courses (SEC)							
6	INT052S201	Computer Hardware and Networking	100	3	2	1	0
Value Addition Courses (VAC)							
7	VAC992V2409	Basket Course (Cybersecurity - RSIT) (List Offered by University)	100	3	3	0	0
MOOCS							
8	MOOCS	One 8-week Course from SWAYAM /MOOCS as per the direction of the Department	100	2	2	0	0
		TOTAL		22			
3rd Semester							
Sl. No.	Subject Code	Names of subjects	Level of Course	Credit	L	T	P
Major							
1	INT052M301	Java Programming	200	4	3	0	1
2	INT052M302	Database Management Systems	200	4	3	0	1
Minor							
3	INT052N301	Front-End Development with React (Offered to Others)	200	4	3	1	0
Interdisciplinary							
4	INT052I301	Introduction to Python (Offered to all by RSIT)	200	3	1	0	2
Ability Enhancement Courses (AEC)							
5	CEN982A301 BHS982A302	Communicative English III: Fundamentals of Business Communication Behavioural Science III	200	1+1	2	0	0
Skill Enhancement Courses (SEC)							
6	INT052S301	SEC-3 (System Administration)	200	3	2	1	0
MOOCS							
7	MOOCS	One 8-week Course from SWAYAM /MOOCS as per the direction of the Department	200	2	2	0	0
		TOTAL		22			
4th Semester							
Sl. No.	Subject Code	Names of subjects	Level of Course	Credit	L	T	P
Major							
1	INT052M401	Operating Systems	200	4	3	0	1
2	INT052M402	Data Communication Networks	200	4	3	0	1
3	IKS052K403	Indian Knowledge System	200	4	3	1	0

Minor							
4	INT052N401	Front End Development with Angular	200	3	2	1	0
5	INT052N402	Server-Side Programming with Node JS	200	3	2	1	0
Ability Enhancement Courses (AEC)							
6	AEC982A101	Communicative English and Behavioural Science-IV	200	2	2	0	0
MOOCS							
7	MOOCS	One 8-week Course from SWAYAM /MOOCS as per the direction of the Department	200	2	0	0	0
TOTAL				22			

5 th Semester							
Sl. No.	Subject Code	Names of subjects	Level of Course	Credit	L	T	P
Major							
1	INT052M501	Web Technology	300	4	3	0	1
2	INT052M502	Python Programming	300	4	3	0	1
3	INT052M503/ INT052M504	Foundation of Artificial Intelligence/ Statistical Computing	300	4	3	1	0
Minor							
4	INT052N501	Web Integration and Application	300	4	3	1	0
MOOCS							
5	MOOCS	One 8-week Course from SWAYAM /MOOCS as per the direction of the Department	300	2	0	0	0
Internship							
6	INT052I501	Summer Internship	300	4	0	0	0
		TOTAL		22			
6 th Semester							
Sl. No.	Subject Code	Names of subjects	Level of Course	Credit	L	T	P
Major							
1	INT052M601	Software Engineering	300	4	3	0	1
2	INT052M602	Cryptography and Network Security	300	4	3	0	1
3	INT052M603/ INT052M604	Introduction to Machine learning /Introduction to Data science	300	4	3	1	0
4	INT052M605/ INT052M606	Introduction to Deep Learning /Introduction to Big Data Analytics	300	4	3	0	1
Minor							
5	INT052N601	Secure Web Development	300	4	3	1	0
MOOCS							
6	MOOCS	One 8-Week Course from SWAYAM /MOOCS as per the direction of the Department	300	2	0	0	0
		TOTAL		22			

7 th Semester							
Sl. No.	Subject Code	Names of subjects (Suggested)	Level of Course	Credit	L	T	P
Major							
1	INT052M701	Cloud Computing	400	3	3	0	0
2	INT052M702	Introduction to Data Warehousing	400	3	3	0	0
3	INT052M703	Introduction to Natural Language Processing	400	3	3	0	0
4	INT052M704	Wireless Communication Network	400	3	3	0	0
5	INT052M711	Cloud Computing Lab	400	1	0	0	2
6	INT052M712	Introduction to Data Warehousing Lab	400	1	0	0	2
7	INT052M713	Introduction to Natural Language Processing Lab	400	1	0	0	2
8	INT052M714	Wireless Communication Network Lab	400	1	0	0	2
Minor							
5	INT052N701	Cloud-Based Web Development	400	4	3	1	0
MOOCS							
6	INT052Y701	One 8-week Course from SWAYAM /MOOCS as per the direction of the Department	400	2	0	0	0
TOTAL				22			
8 th Semester							
Sl. No.	Subject Code	Names of subjects (Suggested)	Level of Course	Credit	L	T	P
Major							
1	INT052M801	Soft Computing	400	3	3	0	0
2	INT052M811	Soft Computing Lab	400	1	0	0	2
Minor							
2	INT052N801	Web Page Ranking and Optimization	400	4	3	1	0
MOOCS							
3	INT052Y801	One 8-week Course from SWAYAM /MOOCS as per the direction of the Department	400	2	0	0	0
Dissertation							
4		Dissertation	400	12			
Advanced Level Core Course instead of Dissertation							
5	INT052M802	Soft Computing	400	4	3	1	0
6	INT052M803	Blockchain Technologies	400	4	3	1	0
7	INT052M804	Quantum Computing	400	4	3	1	0
Total				22			

11. Detailed Syllabus of all the Courses Semester-wise

SYLLABUS (1st SEMESTER)

Paper I/Subject Name: Computer Fundamentals	Subject Code: INT052M101
Course Type: Major	Course Level: 100
L-T-P-C – 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Course Objective:

The objectives of the course are to give the students exposure to different aspects of computer science.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define basic concepts of discrete structures and terminology used.	BT 1
CO 2	Explain applications of discrete structures in computer science	BT 2
CO 3	Apply concepts of Counting, Probability, Relations, and Graphs	BT 3
CO 4	Analyse and evaluate various methodology of proving a theorem.	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Representation of Data and Information	Decimal, Binary, Hexadecimal and Octal number system representation of numbers and Characters in Binary. Logic Gates, K-Map, Circuit creation through K-Map, Digital Arithmetics, Example of Sub Adder, Adder, Image and Video representation	15
II	Computer Hardware and Networking	Von Neuman and Havard architecture of Computer, Computer Hardwares Computer Network and Networking Devices, IP concepts, Basic Network commands, Webserver and Web Services, Introduction to HTML and Backend	15
III	Computer Software	Introduction to Computer Software, Classification: Application software, System software (OS types of OS, Loader, Linker, Compiler etc.), Productivity Software, Graphics, Multimedia, Database Management Software.	15
IV	Basics of Programming Language	Introduction to Programming language, Types of Programming Language: High level, Assembly and Machine language, Types of programming paradigms: Imperative, Functional, Logic, Object Oriented	15
Total			60

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3*20 NCH = 60 NCH	-	30 NCH (Internship, Seminar, Case Study, Discussion)

Text Books:

1. *Fundamentals of Computers*. Rajaraman V and Adabala N, 6th Edition, 2014, PHI

Reference Books:

1. Morris Mano, *Digital Logic & Computer Design*, 1st Edition, 2016, Pearson Education India
2. Mandhir Verma, *An Introduction to Principles of Programming*, 1st Edition, 2013, Vayu Education India

Paper II/Subject Name: Introduction to C Programming	Subject Code: INT052M102
Course Type: Major	Course Level:100
L-T-P-C – 2-0-2-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to give the students exposure to computer programming and make them capable of using the concepts to solve basic as well as advanced computing problems.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define and demonstrate the working of C programming language.	BT 1 & 2
CO 2	Apply the programming concepts to solve various problems.	BT 3
CO 3	Analyse and debug the errors while writing the programs.	BT 4
CO 4	Assess and design a new algorithm to solve a new real life problems	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	C Programming Fundamentals	History and importance of C language, Basic structure of programs, programming style, execution of C programs. Character set, Tokens, Keywords and Identifiers, Constants, variables, data types, statements, comments, declaration of storage class, assigning values to variables. Basic idea of Computer Algorithms and Flow Charts. Managing I/O, reading and writing characters, formatted Input/output. Arithmetic operators, relational operators, logical operators, assignment operators, increment & decrement operators, conditional operators, bitwise operators, special operators. Arithmetic expressions, operator precedence & associativity.	11
II	Decision Making, Branching & Lopping	Importance of decision making, decision making with <i>if</i> statement, <i>if-else</i> statement, nested <i>if-else</i> statements, <i>switch-case</i> statement, <i>goto</i> statement, the <i>?:</i> operator, examples. Importance of loping, the <i>while</i> statement, <i>do-while</i> statement, <i>for</i> statement, nested looping, examples.	11
III	Arrays, Strings & User-Defined Functions	Significance of Arrays, creation and use of one- & two-dimensional arrays, Dynamic arrays. Declaration and use of string variables, reading and writing strings, operations on strings. Benefits of user-defined functions, creation and use of user-defined functions, parameter passing, return types.	11

IV	Advanced Programming Concepts	Creation and use of Structures and Unions in programs. Introduction to Pointers, declaration & initialization of pointer variables, accessing a variable through its pointer. Defining, opening & closing files in C, Input/output operations on files.	11
Total			44

Introduction to C Programming Lab Syllabus

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. Character set, Tokens, Keywords and Identifiers, Constants, variables, data types, statements, comments, declaration of storage class, assigning values to variables.
2. Managing I/O, reading and writing characters, formatted Input/output.
3. Arithmetic operators, relational operators, logical operators, assignment operators, increment & decrement operators, conditional operators, bitwise operators, special operators. Arithmetic expressions, operator precedence & associativity.
4. Importance of decision making, decision making with if statement, if-else statement, nested if-else statements, switch-case statement, goto statement, the ?: operator.
5. Importance of looping, the while statement, do-while statement, for statement, nested looping.
6. Significance of Arrays, creation and use of one & two dimensional arrays, Dynamic arrays.
7. Declaration and use of string variables, reading and writing strings, operations on strings.
8. Benefits of user-defined functions, creation and use of user-defined functions, parameter passing, return types.
9. Creation and use of Structures and Unions in programs.
10. Use of Pointers, declaration & initialization of pointer variables, accessing a variable through its pointer.
11. Defining, opening & closing files in C, Input/output operations on files.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
2 * 22 NCH = 44 NCH	2 * 15 NCH = 30 NCH	8 * 2 NCH = 16 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Book:

1. *Computer Fundamentals and Programming in C*, Reema Thareja, 2nd Edition, 2016, Oxford University Press, Delhi.

Reference Books:

1. E Balaguruswamy, *Computing Fundamentals and C Programming*, 1st Edition, 2017, McGraw Hill.
2. Venugopal and Prasad, *Mastering C*, 2nd Edition, 2017, Tata McGraw Hill.
3. Yashawant Kanetkar, *Let us C*, 15th Edition, 2017, BPB Publication

- **Detailed Syllabus of the Minor Course**

Paper III/Subject Name: Fundamentals of Web Design		Subject Code: INT052N101
Course Type: Minor		Course Level:100
L-T-P-C – 2-1-0-3	Credit Units: 03	Scheme of Evaluation: T

Objective:

The objectives of the course are to enable the students to build a robust foundation for computational thinking and make them learn client-side web development.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define basic building and design blocks of an website.	BT 1
CO 2	Understand the basic characteristics and concepts of web development.	BT 2
CO 3	Build static web pages and manipulate data using JavaScript and work with the HTML Canvas	BT 3
CO 4	Analyse and evaluate websites in terms of its design and basic processing at the client side.	BT 4 & 5

Detailed Syllabus:

Modu les	Topics	Course content	Periods
I	Introduction to Web and creating website	The Internet: Client & Server, IP address and URL, The World Wide Web (WWW), Installing Visual Studio Code, Installing the Prettier VSCode extension, Install Ubuntu in Windows, using WSL, Install Ubuntu using virtual machine software, making and hosting website. Introduction to HTML tags, Looking inside websites using "Inspect Element"	15
II	Styling and Working with Strings	Working with modern HTML and CSS to produce an attractive, informative multi-page website based on the client's requirements, Creating a multipage website using HTML5, Control the look of a website using CSS, Formating a web page to display complex information, Adding graphical elements and maps to a website, Implement web forms to capture user input, Testing a website for compliance with standards and to ensure that it works with a range of browsers, Implementation of CSS using Bootstrap, Styling and Working with Strings: Introduction to strings, Joining strings together, Switching to the VSCode editor: Putting HTML and JS together, Adding comments to HTML and JS, Find the length of a string, Search for a string inside another string, String equality comparison, Sort a collection of strings, Split strings by a pattern,	15
III	Functions	Numbers, Booleans, Objects and Arrays, Number Data Type, Numbers Boolean Data Type, Boolean - comparisons and logical operations, Object Literals - create, read & update + nesting objects, Arrays - handling ordered values, Functions: Explicitly return a	15

		value from a function, Passing a function as an argument , introduction to Firebase.	
IV	Advanced Techniques of Javascript	Iterating over Arrays: Iterating over an array using the for Each method, Generate an HTML list from an array, Using the index of the array value during iteration, Nested Array iteration, Transforming Arrays, Generate an HTML list from an array using the map function, Using index of array value with map, Transforming Nested Arrays, Filtering Arrays: Filter an array based on some criteria, A minimal UI for filtering flight search results, Use the index of the array value with filter, Building a game with Canvas,HTML canvas element, introduction to AJAX, JSON, RESTful API.	15
Total			60

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3*20 NCH = 60 NCH	-	30 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Project)

Text Book:

1. *Internet and World Wide Web How to program*, Deitel H.M. and Deitel P.J, 4th Edition, 2012, Pearson International, New Delhi
2. *Web Technology*, Gopalan N.P. and Akilandeswari J., 2nd Edition, 2014, Prentice Hall of India, New Delhi.
3. *Java How to Program*, Paul Dietel and Harvey Deitel, 8th Edition, 2014, Prentice Hall of India, New Delhi

Reference Books:

1. Uttam K. Roy, *Web Technologies*, 2010, Illustrated Oxford University Press.
2. Godbole A. S. & Kahate A., *Web Technologies*, 2nd Edition, 2006, TMH, New Delhi.

- **Detailed Syllabus of Skill Enhancement Course (SEC-I)**

Paper VI/Subject Name: Windows Programming using C#	Subject Code: INT052S101
Course Type: SEC	Course Level: 100
L-T-P-C – 2-1-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to enable the students to learn concepts on C# and .NET framework

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define semantic syntax and control structures of C# and .NET	BT 1
CO 2	Understand introductory programming concepts using C#	BT 2
CO 3	Apply logical alternatives with C# decision structures utilizing iteration, class methods, fields, and properties.	BT 3
CO 4	Simplify forms, classes, and controls into C# solutions utilizing arrays and file/database access methods	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction to .NET and C#	Installation, Components of .NET, Common Language Specification (CLS), Common Language Runtime (CLR), Microsoft Intermediate Language ("MSIL" or "IL"), The Common Type System (CTS), .NET Framework Base Classes, Web Services, Web Forms, and Windows Forms, The .Net Languages, Execution of Sample Programs, Command Line Arguments, Programming Examples, And Multiple Main Methods. Keywords, Identifiers, Literals, Variables, Data Types, Boxing and Unboxing, Operator Precedence and Associativity, Arithmetic Operators, Relational Operators, Logical Operators, Assignment Operators, Increment and Decrement Operators, Conditional Operators, Bitwise Operators, Special Operators, Type Conversions	11
II	Branching, Looping and Methods	Decision Making Statements, The Switch Statement, The? Operator, Decision Making and Looping, Jumps in Loops, Labelled Jumps, Single Dimensional Arrays, Multidimensional Arrays, Jagged Arrays, System. Array Class, Array List Class, Strings, Regular Expressions, Declaring Methods, Main Method, Invoking Methods, Nesting of Methods, Method Parameters	11
III	Structures, Classes, Objects and OOP Concepts	Defining a Structure, Assigning Values to Members, Copying Structures, Structures with Methods, Nested Structures, Classes Vs Structures, Guidelines to use Structures; Enumerations-Enumerator Initialization, Enumerator Base Types, Enumerator Type Conversion, Constructors & Destructors, Member Initialization, 'this' Reference Variable, Nesting of Classes, Members, Properties, Classical Inheritance, Containment Inheritance, defining a Subclass, Visibility Control, Subclass Constructor, Method Overriding, Hiding Methods, Abstract Classes, Abstract Methods, Sealed Classes, Sealed Methods, Polymorphism	11

IV	Exception Handling, Interfaces and Windows Application	An Overview, Exception Handling Syntax, Multiple Catch Statements, The Exception Hierarchy, General Catch Handler, using 'Finally', Nested Try Blocks, User Defined Exceptions, Operators – Checked and Unchecked, Defining Interfaces, Extending Interfaces, Implementing Interfaces, Explicit Interface Implementation, Abstract Classes and Interfaces, Delegates, Multicast Delegates, Events, The Console Class, Console Input and Output, Formatted Output, Custom Numeric Format. Developing Windows Applications, Developing Web Applications.	11
Total			44

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 20 Laboratory experiments based on the following-

- Basic C# programs
- Classes and Objects
- Inheritance
- Operator Overloading
- Threading, Events and Delegates
- Working with Windows Forms Controls, Validating data
- Creating Custom Dialog Box and Designing an MDI application with Menu
- Retrieving Data from Database & Working with Disconnected Environment

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
2 * 22 NCH = 44 NCH	2 * 15 NCH = 30 NCH	8 * 2 NCH = 16 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Book:

1. *Programming in C#*, E Balagurusamy, 3rd Edition, 2010, Tata McGraw Hill , New Delhi

Reference Books:

1. Poul Klausen, *Introduction to programming and C# Language*, Bookbon, 1st 2012, New Delhi.

- Detailed Syllabus of Indian Knowledge System-I Course

Paper IV/Subject Name: Introduction to Indian Knowledge System-I	Subject Code: IKS992K101
Course Type: IKS	Course Level: 100
L-T-P-C - 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objectives:

This foundation course is designed to present an overall introduction to all the streams of IKS relevant to the UG programme. It would enable students to explore the most fundamental ideas that have shaped Indian Knowledge Traditions over the centuries.

Prerequisite: None

Course Outcomes:

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Illustrate literature of Indian civilization-the Vedic - Itihasas, languages, mathematics, and Ayurveda.	BT 2
CO 2	Explain observation of the motion of celestial bodies in the Vedic corpus	BT 3

Modules	Topics	Course content	Periods
I	Bharatavarsha —A Land of Rare Natural Endowments	Demographical features of the ancient Bharatvarsha, Largest cultivable area in the world. Protected and nurtured by Himalayas. The Sindhu-Ganga plain and the great coastal plains. The great rivers of India. Climatic changes: Abundant rains, sunshine and warmth, vegetation, animals and mineral wealth. Most populous country in the world. India's prosperity held the world in thrall. Splendid geographical isolation of India and the uniqueness of Indian culture.	10
II	Foundational Literature of Indian Civilization:	The Vedic Corpus. The Itihasas— Ramayana and Mahabharata, and their important regional versions. The Puranas. Foundational Texts of Indian Philosophies, including the Jaina and Baudha. Foundational Texts of Indian Religious Sampradayas, from the Vedic period to the Bhakti traditions of different regions. i. The Vedangas and Other Streams of Indian Knowledge System: The Vedic Corpus: Introduction to Vedas and synopsis of the four Vedas and Sub-classification of Vedas; Messages in Vedas; Introduction to Vedāᅅgas : Siksha, Vyakarana, Chandas, Nirukta, Jyotisha and Kalpa ; Vedic Life: Distinctive Features. Other streams of Indian Knowledge System such as Ayurveda, Sthapatya, Natyasastra, Dharmasastra, Arthasastra, etc. The Indian way of continuing the evolution of knowledge through commentaries, interpretations and revisions of the foundational texts. The large corpus of literature in Indian languages. ii. Indian Language Sciences: Language Sciences and the preservation of the Vedic corpus. Varnamala of Indian languages based on classification of sounds on the basis of their origin and effort involved. The special feature of the scripts of most Indian	24

		languages, that each symbol is associated with a unique sound. Word formation in Sanskrit and Indian languages. Major insights in the Science of Vyakarana as established by Panini. Important texts of Indian Language Sciences —Siksha or phonetics, Nirukta or etymology, Vyakarana or Grammar, Chandas or Prosody. Navyanyaya and Navya-vyakarana in Navadvipa, Varanasi and West and South India. iii. Indian Mathematics: Numbers, fractions and geometry in the Vedas. Decimal nomenclature of numbers in the Vedas. Zero and Infinity. Simple constructions from Sulba-sutras. The development of the decimal place value system which resulted in a simplification of all arithmetical operations. Linguistic representation of numbers. Important texts of Indian mathematics. Brief introduction to the development of algebra, trigonometry and calculus. How Indian mathematics continued to flourish in the 18/19/20th centuries. Kerala School. Ramanujan.	
III	Indian Astronomy	Ancient records of the observation of the motion of celestial bodies in the Vedic corpus. Sun, Moon, Nakshatra & Graha. Astronomy as the science of determination of time, place and direction by observing the motion of the celestial bodies. The motion of the Sun and Moon. Motion of equinoxes and solstices. Elements of Indian calendar systems as followed in different regions of India. Important texts of Indian Astronomy. Basic ideas of the planetary model of Aryabhata and its revision by Nilakantha. Astronomical instruments. How Indian astronomy continued to flourish in the 18/19th centuries. Astronomical endeavours of Jaisingh, Sankaravarman, Chandrasekhara Samanta.	15
IV	Indian Health Sciences	Vedic foundations of Ayurveda. Ayurveda is concerned both with maintenance of good health and treatment of diseases. Basic concepts of Ayurveda. The three Gunas and Three Doshas, Panchamahabhuta and Sapta-dhatu. The importance of Agni (digestion). Six Rasas and their relation to Doshas. Ayurvedic view of the cause of diseases. Dinacharya or daily regimen for the maintenance of good health. Ritucharya or seasonal regimen. Important Texts of Ayurveda. Selected extracts from Astāngahrdaya (selections from Sūtrasthāna) and Suśruta-Samhitā (sections on plastic surgery, cataract surgery and anal fistula). The large pharmacopeia of Ayurveda. Charaka and Sushruta on the qualities of a Vaidya. The whole world is a teacher of the good Vaidya. Charaka's description of a hospital. Hospitals in ancient and medieval India. How Ayurveda continued to flourish till 18/19th centuries. Surgical practices, inoculation. Current revival of Ayurveda and Yoga.	17
Total			66

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	-	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Textbooks

1. *Samskrta Śāstrom ka Itihās*, Baladev Upadhyaya, 2010, Chowkhambha, Varanasi
2. *A Concise History of Science in India*, D. M. Bose, S. N. Sen and B. V. Subbarayappa, Eds., 22nd Edition, 2010, Universities Press, Hyderabad

Reference Books:

1. Dharampal, *Some Aspects of Earlier Indian Society and Polity and Their Relevance Today, 1987*, New Quest Publications, Pune
2. Dharampal, *Indian Science and Technology in the Eighteenth Century: Some Contemporary European Accounts*, 2021, Dharampal Classics Series, Rashtrottana Sahitya, Bengaluru
3. Dharampal, *The Beautiful Tree: Indian Indigenous Education in the Eighteenth Century*, 2021, Dharampal Classics Series, Rashtrottana Sahitya, Bengaluru.
4. J. K. Bajaj and M. D. Srinivas, *Timeless India Resurgent India*, 2001, Centre for Policy Studies, Chennai.

- **Detailed Syllabus of Ability Enhancement Course: 1+1 = 2 credits**

Paper V/Subject Name: Introduction to Effective Communication	Subject Code: CEN982A101
Course Type: AEC	Course Level: 100
L-T-P-C – 1-0-0-1	Credit Units: 01
	Scheme of Evaluation: T

Objectives:

The objectives of this course are to make the students understand the four major aspects of communication by closely examining the processes and figuring the most effective ways to communicate with interactive activities.

Prerequisites: None

Course Outcomes:

On successful completion of the course the students will be able to

SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Identify the elements and processes that make for successful communication and recognise everyday activities that deserve closer attention in order to improve communication skills	BT 1
CO 2	Contrast situations that create barriers to effective communication and relate them to methods that are consciously devised to overcome such hindrance	BT 2
CO 3	Use language, gestures, and para-language effectively to avoid miscommunication and articulate one's thoughts and build arguments more effectively	BT 3

Detailed Syllabus		
Units	Course Contents	Periods
I	Introduction to Effective Communication <ul style="list-style-type: none"> • Listening Skills <ul style="list-style-type: none"> ○ The Art of Listening ○ Factors that affect Listening ○ Characteristics of Effective Listening • Guidelines for improving Listening skills 	5
II	<ul style="list-style-type: none"> • Speaking Skills <ul style="list-style-type: none"> ○ The Art of Speaking ○ Styles of Speaking ○ Guidelines for improving Speaking skills ○ Oral Communication: importance, guidelines, and barriers 	5
III	<ul style="list-style-type: none"> • Reading Skills <ul style="list-style-type: none"> ○ The Art of Reading ○ Styles of Reading: skimming, surveying, scanning • Guidelines for developing Reading skills 	5
IV	<ul style="list-style-type: none"> • Writing Skills <ul style="list-style-type: none"> ○ The Art of Writing 	5

	<ul style="list-style-type: none"> ○ Purpose and Clarity in Writing ○ Principles of Effective Writing 	
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Credit Distribution		
Lecture/Tutorial	Practicum	Experiential Learning
20 hours	-	10 hours <ul style="list-style-type: none"> - Movie/ Documentary screening - Peer teaching - Seminars - Field Visit

Textbooks:

1. *Business Communication: Essential Strategies for 21st Century Managers*, Shalini Verma, 2nd Edition, 2014, Vikas Publisher

References Books:

1. P.D. Chaturvedi and Mukesh Chaturvedi, *Business Communication*, 4th Edition, 2017, Pearson Education
2. Meenakshi Raman and Sangeeta Sharma, *Technical Communication: Principles and Practice*, 3rd Edition, 2015, Oxford University Press

Paper V/Subject Name: Behavioural Sciences -I

Subject Code: BHS982A102

**Course Type: AEC
L-T-P-C – 1-0-0-1**

Credit Units: 01

**Course Level: 100
Scheme of Evaluation: T**

Objectives:

The objective of the course is to increase one's ability to draw conclusions and develop inferences about attitudes and behaviour, when confronted with different situations that are common in modern organizations.

On successful completion of the course the students will be able to

SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand self & process of self-exploration	BT 2
CO 2	Learn about strategies for development of healthy self-esteem.	BT 2
CO 3	Apply the concepts to build emotional competencies.	BT 3

Detailed Syllabus:

Modules	Course Contents	Periods
I	Introduction to Behavioral Science Definition and need of Behavioral Science, Self: Definition components, Importance of knowing self, Identity Crisis, Gender and Identity, Peer Pressure, Self image: Self Esteem, Johari Window, Erikson's model.	4
II	Foundations of individual behavior Personality- structure, determinants, types of personalities. Perception: Attribution, Errors in perception. Learning- Theories of learning: Classical, Operant and Social	4
III	Behaviour and communication. Defining Communication, types of communication, barriers to communication, ways to overcome barriers to Communication, Importance of Non-Verbal Communication/Kinesics, Understanding Kinesics, Relation between behaviour and communication.	4
IV	Time and Stress Management Time management: Introduction-the 80:20, sense of time management, Secrets of time management, Effective scheduling. Stress management: effects of stress, kinds of stress-sources of stress, Coping Mechanisms. Relation between Time and Stress.	4
Total		16

Credit Distribution		
Lecture/Tutorial	Practicum	Experiential Learning
20 hours	-	10 hours - Movie/ Documentary screening - Peer teaching - Seminars - Field Visit

Text books:

- *Theories and Models in Applied Behavioural Science*, 1991, J William Pfeiffer (ed.), Management; Pfeiffer & Company

Reference Books:

1. Blair J. Kolasa, *Introduction to Behavioural Science for Business*, 1969, John Wiley & Sons Inc
2. K.Alex, *Soft skills*; 2014, S. Chand.

Paper IX/Subject Name: Basket Course 1

Subject Code: VAC-1

Course Type: VAC

Course Level: 100

L-T-P-C - 2-0-2-3

Credit Units: 03

Scheme of Evaluation: T

List of Value Added Course For UG 1 st Semester			
Area	Sl no	Course Title	Course Availability
Knowing India	1	India: Land of Diversity	Open for all
	2	Understanding Sankardeva	Open for all
	3	Introduction to Indian Art: An Appreciation	Not available for Bachelor of Fine Arts
	4	Gandhian Studies	Open for all
	5	Innovation and Startup Ecosystem of India	Open for all
	6	History of India: Ancient to Modern	Not available for BA History
	7	Indian Architectural Heritage	Open for all
	8	Film and Society: An Indian Perspective	Not available for BA JMC
	9	Cultural Heritage Tourism of India	Not available for BA/BScTTM
Healthcare / Yoga	10	Community Health and Social Work	Not available for BSW
	11	Nutrition and Dietetics for Optimal Health	Not available for BSc Nutrition and Dietetics
	12	Sports Psychology	Not available for BA Psychology/Applied Psychology
	13	Comprehensive Healthcare	Open for all
	14	Yoga	Open for all
	15	Stress Management	Open for all
Environment Science and Education	16	Climate Writing	Open for all
	17	Climate Change	Open for all
	18	Chemistry of the Environment	Open for all
	19	Renewable Energy and Sustainable Technology	Open for all
	20	Eco tourism	Not available for BA/BScTTM
	21	Disaster Management	Open for all
Digital Technology	22	Office Automation	Not available for RSIT
	23	Introduction to Graphic Design	Not available for B.Des (Communication Design, Product Design and Graphic Design)

Detailed Syllabus of Value Addition Course (VAC-I)

*** These subjects are Basket Courses that needs to be opted from other Departments/ Schools by the students of RSIT

SYLLABUS (2nd SEMESTER)

Paper I/Subject Name: Data Structures using C++	Subject Code: INT052M201
Course Type: Major	Course Level: 100
L-T-P-C - 2-0-2-3	Credit Units: 03 Scheme of Evaluation: T

Objective:

The objectives of the course are to expose the students with the concepts of algorithm design and various types of data structures.

Prerequisites: Basics of C Programming

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define various data structures used in programming.	BT 1
CO 2	Understand the basic constructs of data structure and its implementation.	BT 2
CO 3	Utilise the appropriate data structures to solve a given problem.	BT 3
CO 4	Analyse and evaluate the data structures used for problem solving	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Linear Data Structure- I	a. Introduction: Why we need data structure? Concepts of data structures: Data and data structure, Abstract Data Type and Data Type. Algorithms and programs, basic idea of pseudo-code. Algorithm efficiency and analysis, time and space analysis of algorithms – order notations. b. Array : Different representations – row major, column major. Sparse matrix - its implementation and usage. Array representation of polynomials. c. Linked List: Singly linked list, circular linked list, doubly linked list, linked list representation of polynomial and applications.	11
II	Linear Data Structure- II	a. Stack and Queue: Stack and its implementations (using array, using linked list applications. Queue, circular queue, dequeuers. Implementation of queue- both linear and circular (using array, using linked list), applications. b. Recursion: Principles of recursion – use of stack, differences between recursion and iteration, tail recursion. Applications - The Tower of Hanoi, Eight Queens Puzzle.	11
III	Nonlinear Data Structures	a. Trees: Basic terminologies, forest, tree representation (using array, using linked list). Binary trees - binary tree traversal (pre-, in-, post- order), threaded binary tree (left, right, full) - non-recursive traversal algorithms using threaded binary tree, expression tree. Binary search tree- operations (creation, insertion, deletion,	11

		searching). Height balanced binary tree – AVL tree (insertion, deletion with examples only). b. Graphs: Graph definitions and concepts (directed/undirected graph, weighted/un-weighted edges, sub-graph, degree, cut-vertex/articulation point, pendant node, clique, complete graph, connected components – strongly connected component, weakly connected component, path, shortest path, isomorphism). Graph representations/storage implementations – adjacency matrix, adjacency list, adjacency multi-list. Graph traversal and connectivity – Depth-first search (DFS), Breadth-first search (BFS) – concepts of edges used in DFS and BFS (tree-edge, back-edge, cross-edge, and forward-edge), applications. Minimal spanning tree – Prim’s algorithm (basic idea of greedy methods). B-Trees operation	
IV	Searching, Sorting	a. Sorting Algorithms: Bubble sort and its optimizations, insertion sort, shell sort, selection sort, merge sort, quick sort, heap sort (concept of max heap, application – priority queue), radix sort. b. Searching Algorithms: Sequential search, binary search, interpolation search.	11
Total			44

Subject Name: Data Structures using C++ Lab Syllabus

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. Some common programs of C as revision.
2. Programs on Arrays- Traversal, Insertion, Deletion, Polynomial Representation, etc.
3. Programs on Linked List- Creation Insertion, Deletion, Polynomial Representation, etc.
4. Programs on Stacks-Creation, Push Pop, Infix to Postfix Conversion, Evaluation.
5. Programs on Queues-Creation, Insertion, Deletion, etc.
6. Programs on Trees- Binary Tree Creation, Tree Traversal, BST
7. Programs on Searching- Linear Search, Binary Search
8. Programs on Sorting- Bubble Sort, Insertion Sort, Selection Sort, Quick Sort, Merge Sort, Heap Sort.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
2 * 22 NCH = 44 NCH	2 * 15 NCH = 30 NCH	8 * 2 NCH = 16 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Book:

1. *Data structures, Algorithms and Applications in C++*, S.Sahni, 2nd Edition, 2004, University Press (India) Pvt. Ltd.
2. *Data structures and Algorithms in C++*, Michael T.Goodrich, R.Tamassia and .Mount, 2nd Edition, 2011, John Wiley and Sons

Reference Books:

1. Seymour Lipschutz, *Data Structures*, 1st Edition (reprint) 2017, McGraw Hill Education.
2. Yashavant P. Kanetkar, *Data Structure through C++*, 2nd Edition, 2003, BPB Publications.

Paper II/Subject Name: Computer Architecture	Subject Code: INT052M202
Course Type: Major	Course Level:100
L-T-P-C – 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students understand the machine instruction, basic computer organization and memory hierarchy with pipelining processing.

Prerequisites: Basics of Digital Logic and Computer Design

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define the different hardware and its working in a Computer Systems in architectural level	BT 1
CO 2	Demonstrate computer architecture concepts related to design of modern processors, memories, and I/O	BT 2
CO 3	Solve problems related to computer Organization and Architecture	BT 3
CO 4	Analyse the performance of commercially available computers in architectural level.	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction to Computer Hardware and Digital Logic	Introduction to computer hardware- what is computer hardware, History of computing, the digital computer, PC versus workstation. Gates, circuits, and combinational logic- Analog and digital systems, Fundamental gates, applications of gates, Introduction to Digital Works, introduction to Boolean algebra, Special-purpose logic elements, Programmable logic, Sequential logic, Combinational Circuits..	15
II	Machine Instruction	Instruction Set Architecture, Assembly language Programming, Addressing modes, Instruction cycle, Registers and storage, RISC versus CISC architecture, Inside CPU.	15
III	Computer Arithmetic & Information Representation	Bits, bytes, words, and characters, Number bases, Number base conversion, Special-purpose codes, Error-detecting codes, Data-compressing codes, Binary arithmetic- half-adder, full-adder, addition of words, Signed numbers- Sign and magnitude representation, Complementary arithmetic, Two's complement representation, One's complement representation, Floating point numbers- Representation, Normalization, Floating point arithmetic, Multiplication and division.	15
IV	CPU, Buses, Peripherals and Memory	Input-Output device such as Disk, CD-ROM, Printer etc., Interfacing with IO device, Keyboard & Display Interface. Buses and input/output mechanisms- The bus, I/O fundamentals, Direct Memory Access, Parallel and serial interfaces. Computer memory- Static and Dynamic memory, Random and Serial Access Memories, Memory hierarchy, Memory technology, Cache memory	15
Total			60

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3*20 NCH = 60 NCH	-	30 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Project)

Text Book:

1. *Computer System and Architecture*, Moris Mano, 3rd Edition, 2007, PHI.
2. *Structured Computer Organization*, A. S. Tanenbaum, 5th Edition, 2009, Prentice Hall of India

Reference Books:

1. V. C. Hamacher, Z. G. Vranesic and S. G. Zaky, *Computer Organization*, 5th Edition, 2002 McGraw Hill.
2. J. L. Hennessy and D. A. Patterson, *Computer Architecture: A Quantitative Approach*, 4/e, 2006, Morgan Kaufmann.
3. D. V. Hall, *Microprocessors and Interfacing*, 2nd Edition, 2006, McGraw Hall.

- **Detailed Syllabus of Minor Course**

Paper III/Subject Name: Server-Side Programming	Subject Code: INT052N201
Course Type: Minor	Course Level: 100
L-T-P-C – 2-1-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to teach students the process to build web applications using the Ruby on Rails framework.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define building blocks of web application in Rubby on Rails framework	BT 1
CO 2	Understand the process of building web applications using Rails database	BT 2
CO 3	Build simple sever side web applications.	BT 3
CO 4	Compare and criticise the design of web applications.	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction	Using of GitHub, collaboration of code with others using the git tool, an introduction to Ruby, set up a developer environment and VSCode for Ruby and use irb, basics of Ruby programming language, the use of Ruby hashes and how to write recursive methods, POSIX command line and best practices of git	15
II	Object oriented Programming and Database	Introduction to object-oriented programming, define classes and also understand the difference between two types of relationships between classes - Composition and Inheritance Introduction to databases and set up a PostgreSQL database connect to a database from a Ruby application Active Record models to manipulate data. RubyGems development of Rails application and connection to the PostgreSQL database	15
III	HTML, CSS & ERB Pipeline	Basics of the CRUD pattern, designing their HTML pages with CSS and experimenting with using classes, selectors and layouts, basics of the MVC pattern, render dynamic data inside their HTML pages using ERB templates,	15
IV	HTML forms and Rails form helpers & User Authentication	Accept user input on their application via form element in HTML and also using Rails form helper creation of resources using forms, and learn about Cross Site Request Forgery (CSRF), authenticity tokens, ActiveRecord association, migration and validation password storage and play around with browser cookies, sessions, user authentication	15
Total			60

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3*20 NCH = 60 NCH	-	30 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Project)

Text Book:

1. *Learn Rails 6: Accelerated Web Development with Ruby on Rails*, Adam Notodikromo ,1st Edition, 2020, Apress

Reference Books:

1. Joseph Joyner, *Ruby on Rails For Beginners: Rails Web Development Programming and Coding Tutorial*, 2nd Edition, 28 September 2015, Minhails Konoplovs

- **Detailed Syllabus of Skill Enhancement Courses (SEC-II)**

Paper VI/Subject Name: Computer Hardware and Networking	Subject Code: INT052S201
Course Type: SEC	Course Level: 100
L-T-P-C – 2-1-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to explain the different hardware components of a computer system and learn its assembling and disassembling along with various networking devices.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define different types of Computers and Networking hardware and software	BT 1
CO 2	Understand basic idea of installation process and components of a PC	BT 2
CO 3	Experiment with some hardware components to assemble a computer system or network system.	BT 3
CO 4	Analyse and evaluate different computer systems, network and server for their use.	BT 4 & 5

Detailed Syllabus:

Module s	Topics	Course content	Periods
I	Basics of Computer	Basic Introduction About (Hardware & Software) OS installation (Windows & Linux) , Operating Systems (Edition, Requirement, Types of Installation, Driver Installation) Dual OS installation, Dos Command, Backup and Restore, User Control, Control Panel Computer Peripherals – (Input and Output Devices, Primary Component, Computers Language, Serial and parallel Communication, SMPS) Motherboard (Type, form factor, BUS, IRQ, Chipset, I/O Ports and Connectors, CMOS) Memory (Type, Memory Modules, Development of RAM Comparison of RAM, Virtual Memory, BIOS, POST) Hard Disc (Type, Port, File systems, jumper Setting, Disk Type, Components) Processor (Type, ZIF and SEC, Supports, Virtual Support, Cache, Cores information) External Drives (CD and DVD Drive, Blue-ray, Floppy Disk, Modem, and Printers) Ubuntu (H/W Requirement, basic Command, installation)Assembling and Dis-assembling components, Component upgrade Troubleshooting	09
II	Basics of Computer Networking	Introduction (Types of Networks, Topology, protocols, and Ports) Networking devices (Routers, Switches, Hub, Repeater, NIC Cards, Bridge) Networking Media (Wire, Wireless, Cables, Crimping, UTP) Networking Layers (OSI, TCP/IP) IP Addresses (Version, Classes, Types) Subnetting (VLSM, FLSM, CIDR, Super netting) Setting IP addresses, Sharing files and folders. Network troubleshooting with PING test, ipconfig etc.	09

III	Combinational Logic Circuit Design	Routing, Routing Components, Ports, Network Simulators (CISCO Packet Tracer), Networking Functions (Static, and Default Routing, Password) Dynamic Routing 1 (RIP1, RIP2, Troubleshooting Commands) Dynamic Routing 2 (IGRP, EIGRP, and OSPF) Routing Security (Standard, Extended, Named ACL) Switching 1 (Types, Command, Password, VLAN, and Commands) Switching 2 (Inter VLAN and Commands, Trunking Protocol, VTP, STP) WAN Security (Static Dynamic, and PAT NAT), Basic Network Troubleshooting	09
IV	Servers	Basics of configuring NFS, NIS, DNS, FTP, Squid Proxy, DHCP server Mail server, Web server(Apache), File server(Samba), ip tables and firewall	09
Total			36

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3*20 NCH = 60 NCH	-	30 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Project)

Text Book:

1. Computer Hardware & Networking With Free CD, A Panel of Authors, 2nd Edition, 2021, Computech Publications

Reference Books:

1. Ajit Mittal and Ajay Rana, *Mastering Pc Hardware And Networking*, 1st Edition, 2014, Khanna Book Publishing.
2. Joginder Singh Saini and Jagdeep Singh Saini, *Royal new pattern computer hardware & network maintenance*, 1st Edition, 2017, Royal Book Dept.

- Detailed Syllabus of Indian Knowledge System Course

Paper IV/Subject Name: Introduction to Indian Knowledge System-II	Subject Code: IKS982I201
Course Type: IKS	Course Level: 100
L-T-P-C – 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objectives:

The objective of this course is to present an overall introduction to all the streams of IKS relevant to the UG programme. It would enable students to explore the most fundamental ideas that have shaped Indian Knowledge Traditions over the centuries.

Prerequisite: Basic knowledge of IKS-I

Course Outcomes:

On completion of this course students will be expected to –

CO	Contents	BT Level
CO ₁	Recall about classical literature in Sanskrit and other languages	BT 1
CO ₂	Recall traditional Indian knowledge system and Indian education	BT 1
CO ₃	Summarize the Indian Art, Architecture, Agriculture, Polity and Economy	BT 2

Detailed Syllabus:

Module	Course Contents	Periods
I	<p>Classical Literature in Sanskrit and Other Indian Languages: The nature and purpose of Kavya. Drisya and Sravya Kavyas. The ideas of Indian aestheticians on what constitutes the soul of Kavya. Important examples of classical literature in Sanskrit and other Indian languages</p> <p>Indian Education: Preservation of culture, tradition and Dharma through education. Svadhyaya, Pravachana. Also continuity of the family and the vamsa, who are the carriers of knowledge, tradition and Dharma. The extent, inclusiveness and the sophistication of indigenous education in early 19th century India.</p> <p>The Purpose of Knowledge in India: Para Vidya and Aparā Vidya. The corpus connected with Para Vidya. Learning and formalization of concepts associated with Para Vidya also form part of Aparā Vidya. Nature and purpose of sciences, technologies, and all human knowledge concerning the world and the society. The concept of Rita, Dharma. The cycle of mutual dependence of humans and all aspect of creation. Yajna and the inviolable discipline of sharing and caring.</p>	14
II	<p>Methodology of Indian Knowledge System: Systematization of knowledge fields as Sastra. Each Sastra has a clearly defined purpose in Vyavahara. The means of valid knowledge (Pramanas). Perception (Pratyaksha), Inference (Anumana) and Textual Tradition (Agama), as discussed in the canonical texts of all the disciplines. The importance of Pratyaksha and Agama in relation to Anumana.</p> <p>Indian Architecture and Town Planning: The importance of Sthapatya-veda. The ancient cities of the Indus Saraswati region. Town planning and drainage systems. Examples of the significance of architecture and materials in Ramayana and Mahabharata. Public opulence and private austerity in Indian architecture. Why there are many more of Temples than Palaces. Important texts of Architecture and Sculpture. The prevalence of high Indian architecture in almost all parts of India except the Ganga plains. Examples of high Indian architecture from ancient and medieval periods from different parts of</p>	22

	<p>India. The building of Jaipur in the 18th century. How temple art and architecture continue to flourish in modern India.</p> <p><u>Indian Fine Arts:</u> The importance of Gandharva-veda. Natyasastra on the nature and purpose of fine arts. Basic concepts of Indian music and dance. Important texts of Indian music, dance and painting. Indian musical instruments. Different schools of music, dance and painting in different regions of India. Important examples of Indian painting in various part of India. Musicology as a science. Harmonising Lakshya and Lakshana (practise and theory). Major developments in the science and practice of music the 17/18/19th centuries. The current revival of music and dance in India.</p>	
III	<p><u>Indian Agriculture:</u> The significance of agriculture and irrigation as emphasised in the Ramayana, Mahabharata and other texts. Mention of Indian agriculture by the Greek historians and later travellers. Significance of agriculture and irrigation for the kings of Indian tradition. Major water-bodies of the ancient times. The Ery system of south India. Excellence of Indian agricultural technologies as observed by more recent European observers. Productivity of Indian agriculture in medieval Thanjavur and eighteenth century Allahabad, Chengalpattu, etc. Indian attitude towards agriculture, based on Walker and later reports.</p> <p><u>Indian Textiles:</u> India as the ancient home of cotton and silk fabrics. Weaving formed the most significant part of Indian economy after agriculture. Varieties of textiles and dyes developed in different regions of India. India as a leading exporter of textiles in the world in the 17/18/19th centuries.</p> <p><u>Indian Metallurgy:</u> Vedic references to metals and metal working. Mining and manufacture in India of Zinc, Iron, Copper, Gold, etc., from ancient times. Indian texts which refer to metallurgy. Important specimens of metal workmanship preserved/found in different parts of India. The significance and wide prevalence of ironsmith and other metal workers in the pre-modern era. European observers on the high quality and quantity of Indian iron and steel in the 18/19th centuries.</p>	15
IV	<p><u>Indian Polity and Economy:</u> Indian conception of well-organised Polity and flourishing Economy as expounded in the foundational texts. The notion of Bharatavarsha as a Chakravarti-Kshetra and important attributes of Chakravartin. King as the protector of Dharma. King as the strength and support of the weak. King as the protector of Varta. King as the protector of the times. Meaning of Varta: Krishi, Gopalana and Vanijya forming the basis of Varta and the core of economic activity in society. The importance of sharing. Grama as the centre of the polity.</p> <p><u>The Outreach of Indian Knowledge System:</u> The outreach of Indian Knowledge System beyond Indian boundaries forms the ancient times. Outreach to East, Southeast, Central and Southeast Asia of Indian phonetic script, decimal value place system-based arithmetic, algebra, astronomy and calendar, medical pharmacopeia, architecture, methods of making iron and steel, cotton textiles, etc. The transmission of Indian linguistics, knowledge of plants, iron and steel metallurgy, textiles and dyeing, shipbuilding etc., to Europe in 17/18/19th centuries. Current global outreach of Ayurveda, Yoga and Indian Fine Arts.</p>	15
	Total	66

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	-	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Textbooks:

1. *Samskrta Śāstrom ka Itihās*, Baladev Upadhyaya, 2010, Chowkhambha, Varanasi.
2. *A Concise History of Science in India*, D. M. Bose, S. N. Sen and B. V. Subbarayappa, Eds., 2nd Edition, 2010, Universities Press, Hyderabad

Reference Books:

1. Astāngahrdaya, Vol. I, Sūtrasthāna and Śārīrasthāna, Translated by K. R. Srikantha Murthy, Vol. I, Krishnadas Academy, Varanasi, 1991.
2. Dharampal, *Some Aspects of Earlier Indian Society and Polity and Their Relevance Today*, New Quest Publications, Pune, 1987.
3. Dharampal, *Indian Science and Technology in the Eighteenth Century: Some Contemporary European Accounts*, Dharampal Classics Series, Rashtrottana Sahitya, Bengaluru, 2021
4. Dharampal, *The Beautiful Tree: Indian Indigenous Education in the Eighteenth Century*, Dharampal Classics Series, Rashtrottana Sahitya, Bengaluru, 2021.
5. J. K. Bajaj and M. D. Srinivas, *Indian Economy and Polity in Eighteenth century Chengalpattu*, in J. K. Bajaj ed., *Indian Economy and Polity*, Centre for Policy Studies, Chennai, 1995, pp. 63-84.
6. J. K. Bajaj and M. D. Srinivas, *Annam Bahu Kurvita Recollecting the Indian Discipline of Growing and Sharing Food in Plenty*, Centre for Policy Studies, Chennai, 1996.
7. J. K. Bajaj and M. D. Srinivas, *Timeless India Resurgent India*, Centre for Policy Studies, Chennai, 2001.
8. M. D. Srinivas, *The methodology of Indian sciences as expounded in the disciplines of Nyāya, Vyākaraṇa, Ganita and Jyotisa*, in K. Gopinath and Shailaja D. Sharma (eds.), *The Computation Meme: Explorations in Indic Computational Thinking*, Indian Institute of Science, Bengaluru, 2022 (in press).

- Detailed Syllabus of Ability Enhancement Course : 1+1=2 Credits

Paper V/Subject Name: Approaches to Verbal and Non-Verbal Communication	Subject Code: SEN982A201
Course Type: AEC	Course Level: 100
L-T-P-C – 1-0-0-1	Credit Units: 01
	Scheme of Evaluation: T

Course Objectives

To introduce the students to the various forms of technical communication and enhance their knowledge in the application of both verbal and non-verbal skills in communicative processes.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Identify the different types of technical communication, their characteristics, their advantages and disadvantages.	BT 1
CO 2	Explain the barriers to communication and ways to overcome them.	BT 2
CO 3	Discover the means to enhance conversation skills.	BT 3
CO 4	Determine the different types of non-verbal communication and their significance.	BT 3

Detailed Syllabus

Modules	Topics (if applicable) & Course Contents	Periods
I	Technical Communication Communicating about technical or specialized topics, Different forms of technology-enabled communication tools used in organisations Telephone, Teleconferencing, Fax, Email, Instant messaging, Blog, podcast, Videos, videoconferencing, social media	5
II	Communication Barriers Types of barriers: Semantic, Psychological, Organisational, Cultural, Physical, and Physiological. Methods to overcome barriers to communication.	5
III	Conversation skills/Verbal Communication Conversation – Types of Conversation, Strategies for Effectiveness, Conversation Practice, Persuasive Functions in Conversation, Telephonic Conversation and Etiquette Dialogue Writing, Conversation Control. SYLLABUS	5

IV	<p>Non-verbal Communication Introduction; Body language- Personal Appearance, Postures, Gestures, Eye Contact, Facial expressions Paralinguistic Features-Rate, Pause, Volume, Pitch/Intonation/ Voice/ modulation Proxemics , Haptics, Artifactics, Chronemics</p>	5
	Total	20

Credit Distribution		
Lecture/Tutorial	Practicum	Experiential Learning
20 hours	-	10 hours - Movie/ Documentary screening - Peer teaching - Seminars - Field Visit

Textbooks:

1. Rizvi, M. Ashraf. *Effective Technical Communication*. 2017. McGraw-Hill.
2. Chaturvedi, P. D. and Chaturvedi, Mukesh. *Business Communication*. 2014. Pearson.
3. Raman, Meenakshi and Sharma, Sangeeta. *Technical Communication: Principles and Practice*, 2nd Edition. 2011. Oxford University Press.

Reference Books:

1. Hair, Dan O., Rubenstein, Hannah and Stewart, Rob. *A Pocket Guide to Public Speaking*. 5th edition, 2015. St. Martin's. ISBN-13:978-1457670404
2. Koneru, Aruna. *Professional Communication*. 2017. Tata McGraw Hill ISBN-13: 978-0070660021
3. Raman, Meenakshi and Singh, Prakash. *Business Communication*. 2nd Edition. 2012. Oxford University Press
4. Sengupta, Sailesh. *Business and Managerial Communication*. 2011. PHI Learning Pvt. Ltd.

Paper V/Subject Name: Behavioural Sciences -II

Subject Code: BHS982A102

Course Type: AEC

Course Level: 100

L-T-P-C – 1-0-0-1

Credit Units: 01

Scheme of Evaluation: T

Course Objectives

To increase one's ability to draw conclusions and develop inferences about attitudes and behaviour, when confronted with different situations that are common in modern organizations.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the concept of leadership spirit and to know its impact on performance of employees.	BT 2
CO 2	Understand and apply the concept of Motivation in real life.	BT 2
CO 3	Develop an elementary level of understanding of culture and its implications on personality of people	BT 3

Module s	Course Contents	Perio ds
I	Culture and Personality Culture: Definition, Effect, relation with Personality, Cultural Iceberg, Overview of Hofstede's Framework, Discussion of the four dimensions of Hofstede's Framework.	5
II	Attitudes and Values Attitude's definition: changing our own attitudes, Process of cognitive dissonance Types of Values, Value conflicts, Merging personal and Organizational values	5
III	Motivation Definition of motivation with example, Theories of Motivation (Maslow, McClelland's theory & Theory X and Y)	5
IV	Leadership Definition of leadership, Leadership continuum, types of leadership, Importance of Leadership, New age leaderships: Transformational & transactional Leadership, Leaders as role models.	5
	Total	20

Credit Distribution		
Lecture/Tutorial	Practicum	Experiential Learning
20 hours	-	10 hours <ul style="list-style-type: none"> - Movie/ Documentary screening - Peer teaching - Seminars - Field Visit

Text books:

1. J William Pfeiffer (ed.) Theories and Models in Applied Behavioural Science, Vol 3, Management, Pfeiffer & Company
2. Blair J. Kolasa, Introduction to Behavioural Science for Business, John Wiley & Sons Inc.

Reference Books

1. Organizational Behaviour by Kavita Singh (Vikas publishers, 3rd Edition).

- **Detailed Syllabus of Value-Added Course (VAC-II)**

Paper VII/Subject Name: Basket Course 2	Subject Code: VAC-2
Course Type: VAC	Course Level: 100
L-T-P-C – 2-0-2-3	Credit Units: 03
	Scheme of Evaluation: T

***** These subjects are Basket Courses that needs to be opted from other Departments/ Schools by the students of RSIT**

SYLLABUS (3rd SEMESTER)

Paper I/Subject Name: JAVA Programming	Subject Code: INT052M301
Course Type: Major	Course Level:200
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to teach the concepts and implementations of object-oriented programming using JAVA language.

Prerequisites: Basics of Procedural or Object-Oriented Programming

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define basic structures, constructs, control structure and syntax of JAVA	BT 1
CO 2	Understand basic idea of object-oriented programming using JAVA	BT 2
CO 3	Apply the concepts of Java, multithreading and Exception handling to develop efficient and error free codes.	BT 3
CO 4	Analyse and evaluate JAVA programs for its efficiency	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction	A look at procedure-oriented programming, Object-oriented paradigm, Basic concepts of object-oriented programming (OOP) (encapsulation, inheritance, polymorphism), How Java differs from C and C++, Applications of OOP. Overview of JAVA, Use of math functions, comments, Constructing a java program, Introduction of JVM, Command line argument, Data types, Variables: declaration, scope, Type Conversion and Type Casting, Constants, Operators, Evaluation of Expression, Precedence of Operators, Control statements: selection, iteration, and jump.	15
II	Classes and Objects	Class: definition and example, Declaring objects, Method overloading and overriding, Binding: concept of binding, static vs. dynamic binding, Using this and super keywords, Access Control, Inheritance: Extending a class, Final, Abstract classes, Constructors Arrays: one-dimensional and multi-dimensional, Strings: string processing functions	15
III	Packages, Interfaces, Exception Handling	Defining a package, accessing a package and using a package, Interfaces: multiple inheritance, Defining interfaces, implementing interfaces and extending interfaces. Exception handling fundamentals, Exception type: using try...catch, Multiple catch clauses, Throw and Throws Creating threads, Extending the thread class, Stopping and blocking a thread, Life cycle of thread, Threads methods, Thread exceptions	15

IV	Applets and Files	Introduction: local and remote applets, How to write applets, Building applet code, Applet life cycle, Creating an executable applet I/O basics, concept of streams, Stream classes: byte stream classes, character stream classes, I/O exceptions, Creation of files, Random access files	15
Total			60

Text Books:

1. *Programming with Java: A Primer*; Balagurusamy E., 3rd Edition, 2005, Tata McGraw-Hill, New Delhi
2. *Thinking in Java*, Eckel B., 4th Edition, 2006, PHI.

Reference Books:

1. Maurice N. et al, *Java Generics and Collections*, 1st Edition, 2006, O'REILLY Publication.
2. Booch G., Rumbaugh J. Jacobson I., *The Unified Modeling Language User Guide*, 2nd Edition, 2005, Pearson Education.
3. Schildt H., *The Complete Reference Java*, 7th Edition, 2007, Tata McGraw-Hill, New Delhi

JAVA Programming Lab

Objective:

The objectives of this course are to make the students understand and analyze practically the utility of JAVA programming language.

Prerequisites: Basics of Procedural or Object-Oriented Programming

Detailed Syllabus:

Total Lab Hours for the semester = 48 (4 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. Write a program in java that outputs your name in giant letters.
2. Write a program in Java to find the day of the week of a given date.
3. Write a program in Java called Grades Statistics, which reads in n grades (of int between 0 and 100, inclusive) and displays the average, minimum, maximum, and standard deviation.
4. Write a program in Java to compute execution time by generating random numbers.
5. Write a program in Java to implement the following:
 - a. Tokenize the paragraph into single word.
 - b. Find the number of word in a paragraph?
 - c. Find the number of similar words from the input word.
 - d. Find the number of occurrence of each word.
6. Write a program in Java to implement some inheritance hierarchy.
7. Design and implement an address book object that contains a person's name, home address and phone number, business address and phone number, and numbers for their fax machine, cellular phone, and pager. Write a program in Java to this test plan for the object and implement a driver [finally prepare a package].
8. Write a program in Java to demonstrate the use of try, catch, finally throw and throws keywords and demonstrate the following points in the program.
 - a. Multiple catch blocks.
 - b. try-catch-finally combination.
 - c. try-finally combination.
 - d. Exception propagation among many methods.
 - e. Use of getMessage(), printStackTrace() function of Throwable class.
 - f. Nested try blocks
9. Write a program that does the following.
 - a. Prompts the user for an input file name through a dialog box.

- b. Prompts the user for an output file name through a dialog box.
 - c. Copies the input file into the output file, subject to the removal of the space characters listed below from each line.
 - i. The leading space characters
 - ii. The trailing space characters
 - iii. The space characters that are preceded by space characters
10. Write a program in Java to design forms.
 11. Write a program in Java to design a student information form to enter data into the database.
 12. Write a program in Java to connect some form designed with the back-end database and test them by inserting some records.

Text Books:

1. *Programming with Java: A Primer*; Balagurusamy E., 3rd Edition, 2005, Tata McGraw-Hill, New Delhi
2. *Thinking in Java*, Eckel B., 4th Edition, 2006, PHI.

Reference Books:

1. Maurice N. et al, *Java Generics and Collections*, 1st Edition, 2006, O'REILLY Publication.
2. Booch G., Rumbaugh J. Jacobson I., *The Unified Modeling Language User Guide*, 2nd Edition, 2005, Pearson Education.
3. Schildt H., *The Complete Reference Java*, 7th Edition, 2007, Tata McGraw-Hill, New Delhi

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 20 NCH = 60 NCH	2 * 15 NCH = 30 NCH	8 * 2 NCH = 16 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Management Systems

Course Type: Major

Course Level:200

L-T-P-C – 3-0-2-4

Credit Units: 04

Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students learn about databases and the process of designing and constructing data models.

Prerequisites: C/C++, Concepts of Data Structures.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define various terms used in Database Management system	BT 1
CO 2	Understand the basic concepts and applications of database systems	BT 2
CO3	Apply the basic concepts to design Database	BT 3
CO 4	Evaluate the process Database design, transaction processing and concurrency control	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction	Introduction to Data System, Drawbacks of Conventional File System, Purpose of database systems, DBMS Components, Architecture, Data Independence, Data modelling, Entity Relationship Model, Relational, Network, Hierarchical and object-oriented models, Data Modelling using the Entity Relationship Model.	15
II	Relational Databases	Relational databases, relational algebra, relational calculus. Data definition with SQL, insert, delete and update statements in SQL, views, data manipulation with SQL, triggers and assertions, cursors, Embedded SQL	15
III	Normalization	Relational Database Design guidelines, Integrity Constraints, Domain Constraints, Referential integrity, Functional Dependency, Normalization using Functional Dependencies, Normal forms (1NF, 2NF, 3NF, BCNF), Multi-valued Dependencies and Forth Normal Form, Join Dependencies and Fifth Normal Form, Pitfalls in Relational Database Design, Lossless Non-additive Join Property of Decomposition, Dependency Preserving Decomposition	15
IV	Transaction Processing, Concurrency and Recovery	Introduction. ACID Properties, Schedules and Recoverability -Serializability of Schedules- Concurrency Control, Database Recovery Concepts- Caching, Checkpoints, Transaction Rollback, Case Study-Recovery Techniques in DBMS	15

Total	60
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Text Book:

1. *Fundamentals of Database System*, Elmasri, Navathe, 7th Edition, 2016, Pearson Education Asia
2. *Database System Concepts*, Korth H.F., Silberschatz A.; 6th Edition, 2013, Mc Graw Hill.
3. *Introduction to Database Management System*, Kahate A., 1st Edition, 2004, Pearson Educations
4. *DataBase Management System*, Paneerselvam, 2nd Edition, 2011, PHI Learning

Reference Books:

1. Date C.J., *An Introduction to Database Systems*, 8th Edition, 2003, Pearson Education Asia
2. Desai B.C., *An Introduction to Database Systems*, Revised Edition, 2012, Galgotia Publications

Introduction to Database Management Systems Lab
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Objective:

The objectives of the course to teach the student database design and query processing through MySQL.

Prerequisites: C/C++, Concepts of Data Structures

Detailed Syllabus:

Total Lab Hours for the semester = 48 (4 hours per week)

Minimum 20 Laboratory experiments based on the following-

13. Creation, altering and dropping of tables and inserting rows into a table (use constraints while creating tables) examples using SELECT command.
14. Queries (along with sub Queries) using ANY, ALL, IN, EXISTS, NOTEXISTS, UNION, INTERSET,
15. Queries using Aggregate functions (COUNT, SUM, AVG, MAX and MIN), GROUP BY, HAVING and Creation and dropping of Views.
16. Queries using Conversion functions (to_char, to_number and to_date), string functions (Concatenation, lpad, rpad, ltrim, rtrim, lower, upper, initcap, length, substr and instr), date functions (Sysdate, next_day, add_months, last_day, months_between, least, greatest, trunc, round, to_char, to_date)
17. Creation of simple PL/SQL program which includes declaration section, executable section and exception –Handling section (Ex. Student marks can be selected from the table and printed for those who secured first class and an exception can be raised if no records were found)
18. Insert data into student table and use COMMIT, ROLLBACK and SAVEPOINT in PL/SQL block.
19. Develop a program that includes the features NESTED IF, CASE and CASE expression. The program can be extended using the NULLIF and COALESCE functions.
20. Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT –IN Exceptions, USE defined Exceptions, RAISE- APPLICATION ERROR.
21. Programs development using creation of procedures, passing parameters IN and OUT of PROCEDURES.
22. Program development using creation of stored functions, invoke functions in SQL Statements and write complex functions.
23. Develop programs using features parameters in a CURSOR, FOR UPDATE CURSOR, WHERE CURRENT of clause and CURSOR variables.
24. Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers

Text Book:

1. *Fundamentals of Database System*, Elmasri, Navathe, 7th Edition, 2016, Pearson Education Asia
2. *Database System Concepts*, Korth H.F., Silberschatz A., 6th Edition, 2013, Mc Graw Hill.

Reference Books:

1. Date C.J., *An Introduction to Database Systems*, 8th Edition, 2003, Pearson Education Asia
2. Desai B.C., *An Introduction to Database Systems*, Revised Edition, 2012, Galgotia Publications

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
2 * 22 NCH = 44 NCH	2 * 15 NCH = 30 NCH	8 * 2 NCH = 16 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

- **Detailed Syllabus of Minor Course**

Paper III/Subject Name: Front-End Development with React	Subject Code: INT052N301
Course Type: Minor	Course Level: 100
L-T-P-C - 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to teach the students about React & Type Script to enable them to create web pages.

Prerequisites: Fundamentals of Web Development and Server Programming

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define semantics and syntax of Typescripts.	BT 1
CO 2	Understand static types and know how to port untyped JavaScript	BT 2
CO 3	Apply the concepts learnt to create Single Page Web Applications (SPA) using React, Typescript and Tailwind CSS.	BT 3
CO 4	Inspect different elements of front-end development	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	React Fundamentals and Sate Management	Introduction to TypeScript by setting up a development environment, the TypeScript programming language and the React framework, and demonstrates some of the basic concepts that underpin the use of React for building dynamic reactive user interfaces. the Hooks feature of React on the usage of call-back functions and how to use them to build dynamic components that maintain an internal state. Standard hooks and the creation and use of custom hooks. This module also demonstrates state management by building a form and accepting user input.	15
II	Client-side routing	The concept of client-side routing as a separate behaviour from server-side route management. Demonstration of the various aspects of client-side routing such as the use of path parameters, query parameters, programmatic navigation and the operation of links and URLs that are handled client-side.	15
III	Modelling and managing complex states	Managing complex states using the state reducer pattern, and then demonstrates the pattern by implementing it using Reacts use Reducer hook. Introduction to APIs to interface client-side code with the server-side, creating model types to allow interaction to take place, maintain a session with the backend, and working with pageable APIs	15
IV	Production React Apps	Front-end development including the importance of accessibility and WAI-ARIA standards, and use of third-party packages from the NodeJS ecosystem. Production-specific optimizations of a React application, build & deployment process, and configuration of a progressive web app.	15
Total			60

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
3*20 NCH = 60 NCH	2*15 NCH=30 NCH	30 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Project)

Textbooks:

1. *Learn React with TypeScript 3: Beginner's guide to modern React web development with TypeScript 3*, Carl Rippon, 2018, Pact Publishing.
2. *Full-Stack React, TypeScript, and Node: Build cloud-ready web applications using React 17 with Hooks and GraphQL*, David Choi, 2020, Packt Publishing Limited.

Reference Books:

1. Frank Zammetti, *Modern Full-Stack Development: Using TypeScript, React, Node.js, Webpack, Python, Django, and Docker*, 2nd Edition, 2022, APress

- **Detailed Syllabus of Interdisciplinary Subject**

Paper IV/Subject Name: Introduction to Python	Subject Code: INT052I301
Course Type: IS	Course Level: 200
L-T-P-C - 2-0-2-3	Credit Units: 03
	Scheme of Evaluation: P

Objective:

The objectives of the course are to teach the students about Programming with Python and use it to solve real world problems.

Prerequisites: Fundamentals of Computers

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define semantics and syntax of Typescripts.	BT 1
CO 2	Understand static types and know how to port untyped JavaScript	BT 2
CO 3	Apply the concepts learnt to create Single Page Web Applications (SPA) using React, Typescript and Tailwind CSS.	BT 3
CO 4	Inspect different elements of front-end development	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction to Python	Introduction to Python Programming: Python interpreter/shell, indentation; identifiers and keywords; literals, numbers, and strings; operators (arithmetic operator, relational operator, Boolean operator, assignment, operator, ternary operator and bitwise operator) and expressions	12
II	Programming With Python	Input and output statements, defining functions, control statements (conditional statements, loop control statements, break, continue and pass, exit function.), default arguments,	12
III	Python Functions and Strings	Python Functions, Python Lambda, Python Arrays, Python Classes/Object, Inheritance, Iterator, Polymorphism, Scope, Modules, Dates, Maths, JSON, RegEx, PIP, User Input, Strings	12
IV	Python Modules	Introduction to Numpy, Pandas, SciPy, Django	12
Total			48

Introduction to Python Programming Lab

Detailed Syllabus:

Total Lab Hours for the semester = 48 (4 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. **Hello World Program:**
 - Write a simple Python program to print "Hello, World!" to the console.
 2. **Variable Declaration and Printing:**
 - Practice declaring variables of different types (int, float, string) and printing their values.
 3. **Basic Arithmetic Operations:**
 - Write Python scripts to perform basic arithmetic operations such as addition, subtraction, multiplication, and division.
 4. **Conditional Statements:**
 - Create programs using if-else statements to perform tasks based on certain conditions.
 5. **Loops (for and while):**
 - Practice writing for and while loops to iterate over sequences or execute code repeatedly.
 6. **Lists and List Operations:**
 - Explore lists in Python and perform operations like appending, removing, and accessing elements.
- Level: Intermediate**
7. **Functions:**
 - Define and call functions to encapsulate reusable code blocks. Practice passing arguments and returning values from functions.
 8. **String Manipulation:**
 - Work on tasks involving string manipulation, such as concatenation, slicing, and searching.
 9. **File Handling:**
 - Write Python scripts to read from and write to files. Practice handling exceptions during file operations.
 10. **Dictionaries and Sets:**
 - Experiment with dictionaries and sets in Python. Perform operations like adding, removing, and accessing elements in dictionaries and sets.
 11. **Object-Oriented Programming (OOP) Concepts:**
 - Introduce students to OOP concepts like classes, objects, inheritance, and polymorphism. Have them implement simple classes and explore inheritance hierarchies.
 12. **Exception Handling:**
 - Practice handling exceptions using try-except blocks to gracefully manage errors in Python programs.
 13. **Data Structures and Algorithms:**
 - Implement common data structures (e.g., stacks, queues, linked lists) and algorithms (e.g., sorting, searching) using Python.
 14. **Regular Expressions:**
 - Introduce regular expressions and their usage in Python for pattern matching and text processing tasks.
 15. **Modules and Packages:**
 - Explore the concept of modules and packages in Python. Have students create their own modules and packages and import them into other scripts.
 16. **GUI Programming with Tkinter:**
 - Introduce GUI programming using Tkinter. Have students create simple graphical user interfaces (GUIs) for basic applications.

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning

3*16 NCH = 48 NCH	2*15 NCH=30 NCH	22 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Project)
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Textbooks:

1. Gutttag, J.V. (2016). Introduction to computation and programming using Python. 2nd edition. MIT Press.

Reference Books:

1. Kamthane, A. N., & Kamthane, A.A. (2017) Programming and Problem Solving with Python, McGraw Hill Education.
2. Liang, Y. D. (2013). Introduction to Programming using Python. Pearson Education.

- **Detailed Syllabus of Ability Enhancement Courses (AEC-III)**

Paper VI/Subject Name: Fundamentals of Business Communication Subject Code: CEN982A301

Course Type: AEC

Course Level: 200

L-T-P-C – 1-0-0-1

Credit Units: 01

Scheme of Evaluation: T

Objective:

The objectives of the course are to develop essential business communication skills, including effective writing, speaking, and interpersonal communication, to enhance professional interactions, collaboration, and successful communication strategies within diverse corporate environments.

Prerequisites: Basic understanding of the need to groom oneself for employment and the need for preparation of the same.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define and list business documents using appropriate formats and styles, demonstrating proficiency in written communication for various business contexts.	BT 1
CO 2	Demonstrate confident verbal communication skills through persuasive presentations, active listening, and clear articulation to	BT 2
CO 3	Apply effective interpersonal communication strategies, including conflict resolution and active teamwork, to foster positive relationships and contribute to successful organizational communication dynamics	BT 3

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Business Communication: Spoken and Written	The Role of Business Communication <ul style="list-style-type: none"> • Classification and Purpose of Business Communication • The Importance of Communication in Management • Communication Training for Managers • Communication Structures in Organizations • Information to be Communicated at the Workplace • Writing Business Letters, Notice, Agenda and Minutes 	5
II	Negotiation Skills in Business Communication	The Nature and Need for Negotiation <ul style="list-style-type: none"> o Situations requiring and not requiring negotiations • Factors Affecting Negotiation o Location, Timing, Subjective Factors • Stages in the Negotiation Process o Preparation, Negotiation, Implementation • Negotiation Strategies 	5
III	Ethics in Business Communication	Ethical Communication <ul style="list-style-type: none"> • Values, Ethics and Communication • Ethical Dilemmas Facing Managers • A Strategic Approach to Business Ethics • Ethical Communication on Internet • Ethics in Advertising 	5
IV	Business Etiquettes and	Introduction to Business Etiquette <ul style="list-style-type: none"> • Interview Etiquette 	5

	Professionalism	<ul style="list-style-type: none"> • Social Etiquette • Workplace Etiquette • Netiquette 	
Total			20

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
1*20 NCH = 20 NCH	-	10 NCH -Group Discussion -Case -Presentation -Quiz

Text Book:

1. *Business Communication*, Shalini Verma, 2nd Edition, 2024, Vikas

Reference Books:

1. PD Chaturvedi and Mukesh Chaturvedi, *Business Communication*, 4th Edition, 2017, Pearson
2. Meenakshi Raman and Sangeeta Sharma, *Technical Communication*, 3rd Edition, 2015, OUP

Paper VI/Subject Name: Behavioral Science-III

Subject Code: BHS982A304

Objective:

The objectives of the course are to increase one's ability to draw conclusions and develop inferences about attitudes and behaviour, when confronted with different situations that are common in modern organizations and to enable the students to understand the process of problem solving and creative thinking.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the process of problem solving and creative thinking.	BT 2
CO 2	Develop and enhance of skills required for decision-making	BT 3

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Problem Solving Process	Defining problem, the process of problem solving, Barriers to problem solving (Perception, Expression, Emotions, Intellect, surrounding environment)	5
II	Thinking as a tool for Problem Solving	What is thinking: The Mind/Brain/Behaviour Learning: -Making Predictions and Reasoning. -Memory and Critical Thinking. - Emotions and Critical Thinking.	5
III	Creative Thinking	Definition and meaning of creativity, - The nature of creative thinking: Convergent and Divergent thinking, - Idea generation and evaluation (Brain Storming) - Image generation and evaluation. - The six-phase model of Creative Thinking: ICEDIP model	5
IV	Building Emotional Competence	Emotional Intelligence – Meaning, components, Importance and Relevance Positive and Negative emotions Healthy and Unhealthy expression of emotions	5
Total			20

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
1*20 NCH = 20 NCH	-	10 NCH -Group Discussion -Case -Presentation -Quiz

Text Book:

1. *Theories and Models in Applied Behavioural Science*, J William Pfeiffer, 1996, Pfeiffer &Company.

Reference Books:

1. Blair J. Kolasa, *Introduction to Behavioural Science for Business*, 1969, John Wiley & Sons Inc

- Detailed Syllabus of Skill Enhancement Courses (SEC-III)

Paper VI/Subject Name: System Administration	Subject Code: INT052S301
Course Type: SEC	Course Level: 200
L-T-P-C – 2-1-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students familiar with python and to explain the process of connecting a Unix/Linux server to the network and share resources on the network.

Prerequisites: Basics of Operating Systems

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define various system admirations command and tools	BT 1
CO 2	Understand the need of basic system administration and tools associated with it .	BT 2
CO 3	Apply system administration command and tools to administer Unix/Linux machines as standalone workstations or in a network	BT 3
CO 4	Analyse different commands of Linux system	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Hours
I	The System Administrator and User Management	Overview of system administration roles and responsibilities Introduction to different operating systems (Linux, Windows) Basics of command-line interface (CLI) and shell scripting Boot and Shut Down: Run levels, Processes and daemons, Configure startup scripts. User Management: Add user, User groups, User and system security, Collapse User environment, Shell startup scripts, What not to do in startup scripts, Other dot files	15
II	File Management, Networking and Backup	File system structure: Manage disk storage, Partition, Format, Fix errors on disk, Mount Links: hard, symbolic, Permission Permission bits, Special permission, ACLs, Quotas. Networking: Network concepts overview, History, ISO/OSI, Layers description, Name to address translation, File sharing with NFS, NIS, Services and inetd. Backup strategy, Selecting the backup devices and software, Automating the backup procedure, Third party product overview, Auto-mounter Requirements and Mechanism	15
III	Backup System Administration Tools	Monitor processes: truss/strace, ps top.\, Monitor network: lsof, netstat, Working with files: strings, awk, od, du, df, find, Misc: which, whereis, dmesg, Logfiles, Operating System Installation, System installation, Linux/Solaris installation, Patches, Installing and removing packages (RPM), Download compile and install using source code, Kernel reconfig, Get the	15

		kernel source code, Add new adapter and update drivers, Kernel upgrade.	
IV	The proc File system and System Monitoring	Map of /proc, Process entries, Hardware information, Kernel information, Kernel settings, Swap space tunings, Detecting physical memory shortage, System resource loads: CPU, I/O, Disk, Raid disks, Setting limits to processes, Measuring network load.	15
Total			60

Text Book:

1. *Essential System Administration: Tools and Techniques for Linux and Unix Administration*, Aeleen Frisch, 3rd Edition, 2013, O'Reilly Media

Reference Books:

1. Evi Nemeth, Synder, Hein, Whaley, MAckin, *UNIX and Linux System Administration Handbook*, 5th Edition, 2017, Addison Welsley

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
3*20 NCH = 60 NCH	-	30 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Project)

SYLLABUS (4th SEMESTER)

Paper I/Subject Name: Operating Systems	Subject Code: INT052M401
Course Type: Major	Course Level:200
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to teach the basic concepts and functions of operating systems and make them understand the principles of concurrency.

Prerequisites: Concepts of Computer Organization and Architecture

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define & Name terminology and processes associated with Operating System	BT 1
CO 2	Understand the basic concepts of Operating systems.	BT 2
CO 3	Apply the principles of scheduling, and concurrency to solve various problems related to OS	BT 3
CO 4	Analyse and evaluate different OS systems in terms of process management, memory management and I/O systems.	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Operating Systems Overview	Introduction and history of Operating systems, structure and operations; processes and files. Computer System Overview- Basic Elements, Instruction Execution, Interrupts Memory Hierarchy, Cache Memory, Direct Memory Access, Multiprocessor and Multicore Organization. Operating system overview- objectives and functions, Evolution of Operating System.- Computer System Organization- Operating System Structure and Operations- System Calls, System Programs, OS Generation and System Boot	09
II	Process Management and Concurrency Control	Processes- Process Concept, Process Scheduling, Operations on Processes, Interprocess Communication; Threads- Overview, Multicore Programming, Multithreading Models; Thread and SMP Management. Process Synchronization – Critical Section Problem, Mutex Locks, Semaphores, Monitors; CPU Scheduling and scheduling algorithms. Deadlocks- Shared resources, resource allocation and scheduling, resource graph models, deadlock detection, deadlock avoidance, deadlock prevention algorithms	09
III	Storage Management	Memory Management requirements, Memory partitioning: Fixed and Variable Partitioning, Memory Allocation: Allocation Strategies (First Fit, Best Fit, and Worst Fit), Fragmentation,	09

		Swapping, and Paging. Segmentation, Demand paging, Virtual Memory: Concepts, management of VM, Page Replacement Policies (FIFO, LRU, Optimal, Other Strategies), Thrashing. 32 and 64 bit architecture Examples; Allocating Kernel Memory, OS Examples	
IV	I/O and File Systems	I/O Devices, Organization of I/O functions, Operating System Design issues, I/O Buffering, Overview of mass storage structure- disks and tapes. Disk structure – accessing disks, Swap Space. Disk Scheduling (FCFS, SCAN, C-SCAN, SSTF), RAID, Disk Cache. Disk Protection- Goals, Principles, Domain. File System Interface: File Concepts – Attributes – operations – types – structure – access methods. File system mounting. Protection. File system implementation. Directory implementation – allocation methods. Free space Management.	09
TOTAL			36

Text Books:

1. *Operating System Concepts*, Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, 9th Edition, 2012, John Wiley and Sons Inc.

Reference Books:

1. William Stallings, *Operating Systems – Internals and Design Principles*, 7th Edition, 2011, Prentice Hall.
2. Andrew S. Tanenbaum, *Modern Operating Systems*, 2nd Edition, 2001, Addison Wesley.
3. D M Dhamdhare, *Operating Systems: A Concept-Based Approach*, 2nd Edition, 2007, Tata McGraw-Hill Education.

Operating Systems Lab

Objective:

The objectives of the course are to make the students learn about process and disc scheduling practically along with the working of system calls.

Prerequisites: Fundamentals of Computer Programming

Detailed Syllabus:

Total Lab Hours for the semester = 48 (4 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. Basic Linux Commands and Overview.
2. Write Shell Script for followings.
 - To find the global complete path for any file.
 - To broadcast a message to a specified user or a group of users logged on any terminal.
 - To copy the file system from two directories to a new directory in such a way that only the latest file is copied in case there are common files in both the directories.
 - To compare identically named files in two different directories and if they are same, copy one of them in a third directory.
 - To delete zero sized files from a given directory (and all its sub- directories).

- To display the name of those files (in the given directory) which are having multiple links.
 - To display the name of all executable files in the given directory.
 - Write a script to display the date, time and a welcome message (like Good Morning etc.). The time should be displayed with “a.m.” or “p.m.” and not in 24 hours notation.
 - Write a script to display the directory in the descending order of the size of each file.
3. Implementation of FCFS (First Come First Serve) CPU Scheduling.
 4. Implementation of SJF (Shortest Job First) CPU Scheduling.
 5. Implementation of Round Robin (RR) CPU Scheduling.
 6. Implementation of Priority CPU Scheduling Algorithm.
 7. Implementation of FIFO Replacement Algorithm.
 8. Implementation of Optimal Page Replacement Algorithm.
 9. Implementation of LRU Page Replacement Algorithm by Stack method
 10. Implement the producer-consumer problem using threads.

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
2 * 20 NCH = 60 NCH	2 * 15 NCH = 30 NCH	30 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Operating System Concepts*, Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, 9th Edition, 2012, John Wiley and Sons Inc.

Reference Books:

1. William Stallings, *Operating Systems – Internals and Design Principles*, 7th Edition, 2011, Prentice Hall.
2. Andrew S. Tanenbaum, *Modern Operating Systems*, 3rd Edition, 2009, Addison Wesley.
3. D M Dhamdhare, *Operating Systems: A Concept-Based Approach*, 2nd Edition, 2007, Tata McGraw-Hill Education.

Course Type: Major

Course Level:200

L-T-P-C – 3-0-2-4

Credit Units: 04

Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students understand the significance and concepts of computer networks along with the layered architecture.

Prerequisites: Basics of internet technologies and graph theory

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define various networking model and their workings	BT 1
CO 2	Understand the significance and concepts of computer networks.	BT 2
CO 3	Apply networking concepts to solve problems and develop networks.	BT 3
CO 4	Analyse and evaluate basic protocols and design issues for layered model.	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Data Link Layer and Medium Access Sub-layer	Design issues, Framing, Error detection and correction codes: checksum, CRC, hamming code, Data link protocols for noisy and noiseless channels, Sliding Window Protocols: Stop & Wait ARQ, Go-back-N ARQ, Selective repeat ARQ, Data link protocols: HDLC and PPP Static and dynamic channel allocation, Random Access: ALOHA, CSMA protocols, Controlled Access: Polling, Token Passing, IEEE 802.3 frame format, Ethernet cabling, Manchester encoding, collision detection in 802.3, Binary exponential back off algorithm	15
II	Network Layer	Design issues, IPv4 classful and classless addressing, subnetting, Routing algorithms: distance vector and link state routing, Congestion control: Principles of Congestion Control, Congestion prevention policies, Leaky bucket and token bucket algorithms	15
III	Transport Layer	Elements of transport protocols: addressing, connection establishment and release, flow control and buffering, multiplexing and de-multiplexing, crash recovery, introduction to TCP/UDP protocols and their comparison	15
IV	Application Layer	World Wide Web (WWW), Domain Name System (DNS), E-mail, File Transfer Protocol (FTP), SMTP, HTTP, Introduction to Network security	15
TOTAL			60

Text Books:

1. *Data and Computer Communication*, William Stallings, 10th Edition, 2013, PHI.
2. *Data Communications and Networking*, Behrouz A Forouzan, 4th Edition, 2017, Tata McGraw Hill
3. *Computer Networks*, Tannenbaum, 3rd Edition, 1996, Pearson Education.

Reference Books:

1. L.L. Peterson & B.S. Davie, *Computer Networks: A Systems Approach*, 5th Edition, 2011, Morgan Kaufmann
2. Anuranjan Misra, *Computer Networks*, 2006, Acme Learning, Morgan Kaufman Publication, New Delhi
3. Bhushan Trivedi, *Computer Networks*, Reprint Edition, 2011, Oxford press

Data Communication and Networks Lab
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Objective:

The objectives of the course are to make the students learn socket programming and to make them familiar with simulation tools.

Prerequisites: Fundamentals of Computer Programming and Data Communication

Detailed Syllabus:

Total Lab Hours for the semester = 48 (4 hours per week)

Minimum 20 Laboratory experiments based on the following-

- To study various topologies for establishing computer networks.
- To learn the usage of various basic tools (crimping, krone etc.) used in establishing a LAN.
- To familiarize with switch and hub used in networks.
- To learn the usage of connectors and cables (cabling standards) used in networks
- To make certain copper and fiber patch cords using different standards.
- To familiarize with routers & bridges
- Use commands like ping, ipconfig for trouble shooting network related problems.
- NIC Installation & Configuration (Windows/Linux)
- TCP/UDP Socket Programming
- Multicast & Broadcast Sockets
- Develop a program to compute the Hamming Distance between any two code words.
- Develop a program to compute checksum for an m ' bit frame using a generator polynomial.
- IPC (Message queue)
- Implementation of a Prototype Multithreaded Server
 - Implementation of o Data Link Layer Flow Control Mechanism (Stop & Wait, Sliding Window)
 - Data Link Layer Error Detection Mechanism (Cyclic Redundancy Check)
 - Data Link Layer Error Control Mechanism (Selective Repeat, Go Back N)

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning

3 * 20 NCH = 30 NCH	2 * 15 NCH = 30 NCH	30 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)
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Text Books:

1. *Data and Computer Communication*, William Stallings, 10th Edition, 2013, PHI.
2. *Data Communications and Networking*, Behrouz A Forouzan, 4th Edition, 2017, Tata McGraw Hill
3. *Computer Networks*, Tannenbaum, 3rd Edition, 1996, Pearson Education.

Reference Books:

1. L.L. Peterson & B.S. Davie, *Computer Networks: A Systems Approach*, 5th Edition, 2011, Morgan Kaufmann
2. Anuranjan Misra, *Computer Networks*, 2006, Acme Learning, Morgan Kaufman Publication, New Delhi
3. Bhushan Trivedi, *Computer Networks*, Reprint Edition, 2011, Oxford press

Paper I/Subject Name: Indian Knowledge System

Subject Code: IKS

Course Type: Major

Course Level:200

L-T-P-C - 3-1-0-4

Credit Units: 04

Scheme of Evaluation: T

Note: Detailed syllabus will be provided by IKS Cell

- **Detailed Syllabus of Minor Course**

Paper III/Subject Name: Front-End Development with Angular	Subject Code: INT052N401
Course Type: Minor	Course Level: 200
L-T-P-C – 2-1-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to teach the students about Angular to enable them to create web pages.

Prerequisites: Fundamentals of Web Development and Server Programming

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define Angular framework and its use.	BT 1
CO 2	Understand the fundamentals of the Angular framework and its architecture.	BT 2
CO 3	Develop Angular applications using components, modules, services, and dependency injection.	BT 3
CO 4	Implement routing and navigation to create single-page applications (SPAs).	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction to Angular	Overview of front-end development and Angular framework Setting up Angular development environment (Node.js, npm) Creating and running a basic Angular application	15
II	Angular Components & Modules	Understanding Angular components and component architecture, Creating and using components, templates, and data binding, Component communication using input/output properties and event emitters Introduction to Angular modules and their role in application organization, Creating and importing modules in Angular applications, Implementing services for data sharing and business logic	15
III	Angular Routing and Navigation	Configuring routes and route parameters in Angular applications Implementing navigation and routing guards Lazy loading modules for optimized application loading	15
IV	Reactive Programming with Angular	Understanding reactive programming concepts and observables, Managing application state with RxJS operators Building reactive forms for user input and validation Making HTTP requests and handling responses in Angular Integrating external APIs and services into Angular applications Error handling and authentication with HTTP interceptors	15
Total			60

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
3*20 NCH = 60 NCH	-	30 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Project)

Textbooks:

1. *Angular Development with TypeScript* by Yakov Fain and Anton Moiseev
2. *Full-Stack React, TypeScript, and Node: Build cloud-ready web applications using React 17 with Hooks and GraphQL*, David Choi, 2020, Packt Publishing Limited.

Reference Books:

1. Frank Zammetti, *Modern Full-Stack Development: Using TypeScript, React, Node.js, Webpack, Python, Django, and Docker*, 2nd Edition, 2022, APress

- Detailed Syllabus of Minor Course

Paper IV/Subject Name: Server-Side Programming with Node JS	Subject Code: INT052N401
Course Type: Minor	Course Level: 200
L-T-P-C – 2-1-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to teach the students about Node JS and its frame work to enable them to create back end of web sites.

Prerequisites: Fundamentals of Web Development and Server Programming

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define basic semantics and syntax of Node JS to work in server-side programming	BT 1
CO 2	Understand the principles and advantages of server-side programming with Node.js.	BT 2
CO 3	Apply asynchronous programming techniques using callbacks, promises, and async/await	BT 3
CO 4	Implement data storage and retrieval using databases (e.g., MongoDB, MySQL) with Node.js.	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction to Node JS & Asynchronous Programming	Overview of server-side programming and Node.js Installing Node.js and npm, Writing and running basic Node.js applications Understanding asynchronous programming and non-blocking I/O, using callbacks, promises, and async/await for handling asynchronous operations, Error handling and best practices for asynchronous programming	15
II	Express.js framework	Introduction to Express.js framework for building web applications and APIs Creating routes, handling requests, and sending responses with Express Middleware concept and implementation in Express.js	15
III	Data Storage & Retrieval	Working with databases in Node.js (MongoDB, MySQL) Connecting to databases and executing CRUD operations Implementing data validation and error handling, Database Integration, Authentication and Authorization	15
IV	Error Handling and Middleware	Implementing error handling middleware in Express.js Using third-party middleware for request processing and logging, Best practices for middleware development and management Deployment Strategies and Production Considerations	15
Total			60

Textbooks:

1. *"Node.js Design Patterns"* by Mario Casciaro.
2. *Full-Stack React, TypeScript, and Node: Build cloud-ready web applications using React 17 with Hooks and GraphQL*, David Choi, 2020, Packt Publishing Limited.

Reference Books:

1. Frank Zammetti, *Modern Full-Stack Development: Using TypeScript, React, Node.js, Webpack, Python, Django, and Docker*, 2nd Edition, 2022, APress

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
3*20 NCH = 60 NCH	-	30 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Project)

- **Detailed Syllabus of Ability Enhancement Courses (AEC-IV)**

Paper V/Subject Name: Employability and Communication	Subject Code: CEN982A401
Course Type: AEC	Course Level: 200
L-T-P-C – 1-0-0-1	Credit Units: 01
	Scheme of Evaluation: T

Objective:

The objectives of the course are to enhance employability and maximize the students' potential by introducing them to the principles that determine personal and professional success, thereby helping them acquire the skills needed to apply these principles in their lives and careers.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Demonstrate understanding the importance of verbal and non-verbal skills while delivering an effective presentation	BT 2
CO 2	Develop professional documents to meet the objectives of the Workplace	BT 3
CO 3	Define and identify different life skills and internet competencies required in personal and professional life.	BT 3

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Presentation Skills	Importance of presentation skills, Essential characteristics of a good presentation, Stages of a presentation, Visual aids in presentation, Effective delivery of a presentation	5
II	Business Writing	Report writing: Importance of reports, Types of reports, Format of reports, Structure of formal reports, Proposal writing: Importance of proposal, Types of proposal, structure of formal proposals, Technical articles: Types and structure	5
III	Preparing for Jobs	Employment Communication and its Importance, Knowing the four-step employment process, writing resumes, Guidelines for a good resume, Writing cover letters, Interviews: Types of interview, what does a job interview assess, strategies of success at interviews, participating in group discussions.	5
IV	Digital Literacy and Life Skills	Digital literacy: Digital skills for the '21st century', College students and technology, information management using Webspaces, Dropbox, directory, and folder renaming conventions. Social Media Technology and Safety, Web 2.0. Life Skills: Overview of Life Skills: Meaning and significance of life skills, Life skills identified by WHO: self-awareness, Empathy, Critical thinking, Creative thinking, Decision making, problem-solving, Effective communication, interpersonal relationships, coping with stress,	5

		coping with emotion. Application of life skills: opening and operating bank accounts, applying for PAN, passport, online bill payments, ticket booking, gas booking	
Total			20

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
1*20 NCH = 20 NCH	-	10 NCH -Group Discussion -Case -Presentation -Quiz

Textbook:

1. *Business Communication*, PD Chaturvedi and Mukesh Chaturvedi, 4th Edition, 2017, Pearson

Reference Books:

1. Shalini Verma, *Business Communication*, 2nd Edition, 2024, Vikas
2. Meenakshi Raman and Sangeeta Sharma, *Technical Communication*, 3rd Edition, 2015, OUP

Paper V/Subject Name: Behavioral Science-IV

Subject Code: BHS982A404

L-T-P-C – 1-0-0-1

Credit Units: 01

Scheme of Evaluation: T

Objective:

The objectives of the course are to increase one's ability to draw conclusions and develop inferences about attitudes and behaviour, when confronted with different situations that are common in modern organizations.

Prerequisites: None

Course Outcomes

On successful completion of the course, the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the importance of individual differences.	BT 2
CO 2	Develop a better understanding of self about society and nation	BT 3
CO 3	Facilitation for a meaningful existence and adjustment in society	BT 4

Detailed Syllabus:

Module s	Topics	Course content	Periods
I	Managing Personal Effectiveness	Setting goals to maintain focus, Dimensions of personal effectiveness (self disclosure, openness to feedback and perceptiveness), Integration of personal and organizational vision for effectiveness, A healthy balance of work and play, Defining Criticism: Types of Criticism, Destructive vs Constructive Criticism, Handling criticism and interruptions.	5
II	Positive Personal Growth	Understanding & Developing positive emotions, Positive approach towards future, Impact of positive thinking, Importance of discipline and hard work, Integrity and accountability, Importance of ethics in achieving personal growth.	5
III	Handling Diversity	Defining Diversity, Affirmative Action and Managing Diversity, Increasing Diversity in Work Force, Barriers and Challenges in Managing Diversity.	5
IV	Developing Negotiation Skills	Meaning and Negotiation approaches (Traditional and Contemporary), Process and strategies of negotiations. Negotiation and interpersonal communication. Rapport Building – NLP.	5
Total			20

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
1*20 NCH = 20 NCH	-	10 NCH -Group Discussion -Case -Presentation -Quiz

Textbook:

1. *Theories and Models in Applied Behavioural Science*, J William Pfeiffer, 1996, Pfeiffer & Company.

Reference Books:

1. Blair J. Kolasa, *Introduction to Behavioural Science for Business*, 1969, John Wiley & Sons Inc

SYLLABUS (5th SEMESTER)

Paper I/Subject Name: Web Technology

Subject Code: INT052M501

Course Type: Major

Course Level: 300

L-T-P-C – 3-0-2-4

Credit Units: 04

Scheme of Evaluation: T

Objective:

The objectives of the course are to provide knowledge on the basic web concepts, scripting languages, and Internet protocols

Prerequisites: Basics of computer programming

Course Outcomes

On successful completion of the course, the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the basic concept of web development	BT 2
CO 2	Apply the concepts learnt to develop simple web applications.	BT 3
CO 3	Assess and evaluate two web applications based on various design factors.	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction to Web Technology	World Wide Web: Introduction to TCP/IP and WAP, DNS, Email, TelNet, HTTP, and FTP. Introduction to browsers and search engines, Working of the search engines, Miscellaneous Web Browser details, Introduction to Web Servers: Features of web servers, caching, case study- IIS, Apache, Configuring web servers. Internet Principles – Basic Web Concepts – Client/Server model – retrieving data from Internet – HTM and Scripting Languages – Standard Generalized Mark –up languages – Next Generation – Internet –Protocols and Applications.	15
II	HTML,CSS, Java Script	Web Pages - types and issues, tiers; comparisons of Microsoft and java technologies, WWW-Basic concepts, web client and web server, http protocol (frame format), universal resource locator (url), HTML different Tags, sections, image & pictures, listings, tables, frame, frameset, form. The need of dynamic web pages; an overview of DHTML, cascading style sheet (css), comparative studies of different technologies of dynamic page creation. Java Script : Data types, variables, operators, conditional statements, array object, date object, string object, Dynamic Positioning and front end validation, creating rollovers, building smarter forms, Event Handling, working with cookies, DOM, node and objects, creating sliding menu, pop-up menu, slideshow with caption	18
III		XML – Server side includes – communication – DTD – Vocabularies – DOM methods – Introduction of XML, Validation	

	XML and AJAX	of XML documents, DTD, Ways to use XML, XML for data files, HTML Vs XML, Embedding XML into HTML documents, Converting XML to HTML for Display, Rewriting HTML as XML, Firewalls- Proxy Servers. AJAX technologies, Action, XML Http Request database operations, security, issues	18
IV	J2SE, J2EE, Servlet and JSP	Data Types, Arrays, Type Casting, Classes and Objects, Inheritance, Interfaces, Exception Handling, Multithreading, J2EE as a framework, Client Server Traditional model, Comparison amongst 2-tier, 3-tier and N-tier Architectures, Thin and Thick Clients. J2EE Servlet 2.x Specification, Writing small Servlet Programs, Deployment Descriptor, Inter Servlet Collaboration, Session: Definition, State on web, Different ways to track sessions, JSP Technology Introduction-JSP and Servlets- Running JSP Applications Basic JSP- JavaBeans Classes - Support for the Model- View- Controller Paradigm- Case Study- Related Technologies.	15
Total			66

Web Technology Lab

Detailed Syllabus:

Total Lab Hours for the semester = 48 (4 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. Web page design: Designing web pages with HTML- use of tags, hyperlinks, URLs, tables, text formatting, graphics & multimedia, imagemap, frames and forms in web pages.
2. Cascading Style Sheet in web pages.
3. Creating interactive and dynamic web pages with JavaScript: JavaScript overview; constants, variables, operators, expressions & statements; user-defined & built-in functions; client-side form validation; using properties and methods of built-in objects.
4. Extensible Markup Language (XML): Introduction- using user-defined tags in web pages; displaying XML contents; XML DTDs; use of XSL.
5. Server-side scripting: overview of CGI, ASP, and JSP.
6. Server side scripting using PHP; PHP basics, HTML form data handling, Web database connectivity- introduction to ODBC; PHP with database connectivity.
7. Exposure to Advanced Web Technologies (as far as possible; not to be made compulsory): Distributed Object based models- DCOM, CORBA, EJB; Web services and Related Technologies- ISAPI, SOAP, UDDI, WSDL; Other Advanced Web Technologies- AJAX, ISAPI, .NET. Web Security.

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	2 * 15 NCH = 30 NCH	8 * 2 NCH = 16 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Book:

1. *Internet and World Wide Web How to program*, Deitel H.M. and Deitel P.J, 4th Edition, 2012, Pearson International, New Delhi
2. *Web Technology*, Gopalan N.P. and Akilandeswari J., 2nd Edition, 2014, Prentice Hall of India, New Delhi.
3. *Java How to Program*, Paul Dietel and Harvey Deitel, 8th Edition, 2014, Prentice Hall of India, New Delhi

Reference Books:

1. Uttam K. Roy, *Web Technologies*, 2010, Oxford University Press.
2. Godbole A. S. & Kahate A., *Web Technologies*, 2nd Edition, 2006, TMH, New Delhi

Paper II/Subject Name: Python Programming	Subject Code: INT052M502
Course Type: Major	Course Level: 300
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to teach the students techniques to build and develop Python codes.

Prerequisites: Fundamentals of Computer Programming

Course Outcomes

On successful completion of the course, the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the basic concepts and terminologies of Python Programming	BT 2
CO 2	Apply the concepts learnt to write efficient programs.	BT 3
CO 3	Analyze and evaluate the codes to fix the errors	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course content	Hours
I	Algorithmic Problem Solving	Algorithms, building blocks of algorithms (statements, state, control flow, functions), notation (pseudo code, flow chart, programming language), algorithmic problem solving, simpler strategies for developing algorithms (iteration, recursion).	15
II	Data, Expressions, Statements	Python interpreter and interactive mode; values and types: int, float, boolean, string, and list; variables, expressions, statements, tuple assignment, precedence of operators, comments; modules and functions, function definition and use, flow of execution, parameters and arguments	18
III	Control Flow, Functions	Conditionals: Boolean values and operators, conditional (if), alternative (if-else), chained conditional (if-elif-else); Iteration: state, while, for, break, continue, pass; Fruitful functions: return values, parameters, local and global scope, function composition, recursion; Strings: string slices, immutability, string functions and methods, string module; Lists as arrays. .	18
IV	Lists, Tuples, Dictionaries	Lists: list operations, list slices, list methods, list loop, mutability, aliasing, cloning lists, list parameters; Tuples: tuple assignment, tuple as return value; Dictionaries: operations and methods; advanced list processing – list comprehension	15
Total			66

Python Programming Lab

Detailed Syllabus:

Total Lab Hours for the semester = 48 (4 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. Write a program to add two numbers.
2. Write a program that declares 3 integers, determines and prints the largest and smallest in the group.
3. Write a program for the factorial of a number.
4. Write a program to calculate simple interest.
5. Write a program to find out whether a given year is a leap year or not.
6. Write a program to implement linear search and binary search.
7. Write a program to find that given number is Armstrong or not.
8. Write a program to print the Fibonacci Series.
9. Write a program to convert a decimal number into binary numbers.
10. Python Program to find the sum of an array.
11. Write a program to find the largest number of elements in the array.
12. Write a program to check if a string is a palindrome or not.
13. Maintain book records as per their serial numbers in the library using a dictionary.
14. Write a program to concatenate two dictionaries into one.
15. Perform the following operations on the dictionary: 1) Insert, 2) delete, 3) change, and 4) update.
16. Write a program to calculate the addition of two numbers using methods.
17. Program to calculate the average of numbers using function.
18. Fibonacci series using recursion.
19. Write a program to create a module of factorial in Python.
20. Write A Program to Find the Area of a Rectangle Using Classes
21. Write A Program to Append, Delete, and Display Elements of a List Using Classes
22. Write A Program to Create a Class and Compute the Area and the Perimeter of the Circle
23. Write A Program to Create a Class that Performs Basic Calculator Operations
24. Write A Program to Create a Class in which One Method Accepts a String from the User and
25. Another Prints it.
26. Write A Program that Reads a Text File and Counts the Number of Times a Certain Letter
27. Appears in the Text File.
28. Write A Program to Read a Text File and Print all the Numbers Present in the Text File.
29. Write programs to visualize data using NumPy
30. Write programs to analyse data using NumPy

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	2 * 15 NCH = 30 NCH	8 * 2 NCH = 16 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *An Introduction to Python – Revised and updated for Python 3.2*, Guido van Rossum and Fred L. Drake Jr, 2011, Network Theory Ltd

Reference Books:

1. Timothy A. Budd, *Exploring Python*, 2015, Mc-Graw Hill Education (India) Private Ltd.
2. Kenneth A. Lambert, *Fundamentals of Python: First Programs*, 2nd Edition, 2012, CENGAGE Learning.
3. Charles Dierbach, *Introduction to Computer Science using Python: A Computational Problem- Solving Focus*, 1st Edition, 2013, Wiley India Edition.
4. Paul Gries, Jennifer Campbell, and Jason Montojo, *Practical Programming: An Introduction to Computer Science using Python 3*, 2nd edition, 2013, Pragmatic Programmers, LLC.

- **Detailed Syllabus of Department Specific Elective (DSE-III/IV)**

Paper III/Subject Name: Foundation of Artificial Intelligence	Subject Code: INT052M503
Course Type: Major	Course Level: 300
L-T-P-C - 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to provide undergraduate students with an in-depth understanding of Artificial Intelligence (AI), focusing on core concepts, mathematical foundations, algorithms, and real-world applications.

Prerequisites: Strong foundation in programming (Python recommended), Linear Algebra, Probability & Statistics, and Data Structures & Algorithms

Course Outcomes

On successful completion of the course, the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Demonstrate understanding of fundamental AI principles, including search algorithms and knowledge representation	BT 1 & 2
CO 2	Implement AI search techniques, constraint satisfaction problems, and optimization techniques	BT 3
CO 3	Design and analyze AI models for reasoning, learning, and decision-making	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Hours
I	Introduction to AI	Definition and history of AI, AI applications, Turing Test, Rational Agents, Search strategies (uninformed: BFS, DFS; informed: A*, Iterative Deepening, Hill Climbing), Constraint Satisfaction Problems (CSP)	8
II	Knowledge Representation and Reasoning	Logic-based AI (Propositional & First-Order Logic), Rule-based systems, Bayesian Networks, Markov Decision Processes (MDP), Game Theory (Minimax, Alpha-Beta Pruning)	12
III	Machine Learning and Neural Networks	Supervised vs. Unsupervised Learning, Classification and Regression, Decision Trees, Naïve Bayes, SVMs, Neural Networks (Backpropagation, CNNs, RNNs), Introduction to Reinforcement Learning	14
IV	AI Applications & Advanced Topics	Natural Language Processing (NLP), Computer Vision, AI in robotics and autonomous systems, Deep Reinforcement Learning, Ethical considerations and bias in AI, Security in AI (adversarial attacks, fairness, explainability)	14
Total			48

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	-	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Textbook:

1. FUNDAMENTALS OF COMPUTERS. 6TH EDN, Rajaraman V and Adabala N, December 2014

Reference Books:

1. Artificial Intelligence, Elaine Rich, Kevin Knight, Shivashankar B. Nair, 3rd Edition, 2008, McGraw-Hill
2. Introduction to Artificial Intelligence, Wolfgang Ertel, 2nd Edition, 2018, Springer

Paper IV/Subject Name: Statistical Computing

Subject Code: INT052M503

Course Type: Major

Course Level: 300

L-T-P-C – 3-1-0-4

Credit Units: 04

Scheme of Evaluation: T

Objective:

The objective of this course is to teach the basic rules of probability and to use them in modelling uncertainty in obtaining and recording data.

Prerequisites: Basic concepts of Mathematics

Course Outcomes

On successful completion of the course, the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Learn about the types of data, Mean and Median, Standard Deviation and Variance, Range, IQR, and Finding Outliers, etc.	BT 1
CO 2	Illustrate Probability Distributions: random variable, Mean and Standard deviation of discrete random variable, etc.	BT 2
CO 3	Apply Sampling Distribution, Central Limit theorem, Sampling distribution of the Sample mean and Proportion. Large Sample Estimation, Point estimation on datasets	BT 3
CO 4	Analyse Linear regression and test the usefulness of the linear regression model, estimate and predict using the fitted line, etc.	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Univariate Data and Probability	Types of data, Mean and Median, Standard Deviation and Variance, Range, IQR and Finding Outliers, Graphs and Describing Distributions, Counting Techniques, Combinations and Permutations, Sets and Venn Diagrams, Basic Probability Models, General Probability Rules	12
II	Discrete and Continuous Distributions	Probability Distributions: Random Variable, Discrete random variable, Mean and Standard deviation of discrete random variable, Discrete Probability Distributions: Binomial, Poisson, and Hypergeometric probability distribution, Continuous Probability distribution: Normal distribution, Density Curves, The Normal Distribution, Standard Normal Calculations, Sampling Distribution of \bar{x} and \hat{p}	12
III	Sampling	Sampling Distribution: sampling plans and experimental designs, Sampling distribution of a statistic, Central Limit theorem, Sampling distribution of the Sample mean and Proportion. Large Sample Estimation: Point estimation, Interval estimation, Confidence interval of population mean, Population proportion, difference between two population means, difference between two population proportions.	12
IV	Variance and Linear Regression	Analysis of Variance: One-way classification, Two-way classification. Linear regression and Correlation: Method of least squares, Analysis of variance for linear regression,	12

		Testing the usefulness of the linear regression model, Estimation and Prediction using the fitted line. Carl Pearson's coefficient of Correlation, Test of hypothesis concerning the Correlation coefficient.	
Total			48

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	-	8 * 2 NCH = 16 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Book:

1. *Probability and Statistics*, William Mendenhall, Robert J. Beaver, Barbara M. Beaver, 14th Edition, CENGAGE Learning.
2. *Probability and Statistics*, E. Rukmangadachari, 1st Edition, 2012, Pearson Education.

Reference Books:

1. Vijay K. Rohatgi, *An Introduction to Probability and Statistics*, 2nd Edition, 2008, Wiley

- Detailed Syllabus of MINOR

Paper V/Subject Name: Web Integration and Application	Subject Code: INT052N501
Course Type: Minor	Course Level: 300
L-T-P-C – 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objective of this course is to introduce students to modern web integration techniques, covering API development, database integration, and cloud deployment.

Prerequisites: Basic understanding of web development, JavaScript, and databases.

Course Outcomes

On successful completion of the course, the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand API development and integration with front-end applications	BT 1 & 2
CO 2	Implement RESTful APIs and GraphQL for web integration	BT 3
CO 3	Integrate databases and deploy applications to the cloud	BT 4

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Development Workflow and Integration	Advanced Git workflows, branch management, pull requests, code reviews, and merging strategies. JavaScript bundling, import maps, and integrating JS into non-JS backends. Introduction to compile-to-JS languages (TypeScript, WebAssembly).	15
II	Testing and Deployment	Importance of testing, unit testing, integration testing, hybrid testing, common pitfalls, and best practices. CI/CD pipelines, automated testing, deployment automation, linking CI/CD with remote servers.	18
III	Application Environments and Containerization	Differences between development, testing, staging, and production environments. Role of staging in production workflows. Fundamentals of containerization, Docker images, deploying containerized web applications.	15
IV	Security, Internationalization, and Debugging	Implementing i18n and l10n, adapting web applications for different languages, time zones, and regional formats. Runtime error detection, logging strategies, debugging workflows, using testing to ensure bug fixes.	18
TOTAL			66

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	-	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Book:

1. *Internet and World Wide Web How to program*, Deitel H.M. and Deitel P.J, 4th Edition, 2012, Pearson International, New Delhi
2. *Web Technology*, Gopalan N.P. and Akilandeswari J., 2nd Edition, 2014, Prentice Hall of India, New Delhi.
3. *Java How to Program*, Paul Dietel and Harvey Deitel, 8th Edition, 2014, Prentice Hall of India, New Delhi

Reference Books:

1. Uttam K. Roy, *Web Technologies*, 2010, Oxford University Press.
2. Godbole A. S. & Kahate A., *Web Technologies*, 2nd Edition, 2006, TMH, New Delhi.

SYLLABUS 6th SEMESTER

Paper II/Subject Name: Software Engineering

Subject Code: INT052M601

Course Type: Major

Course Level: 300

L-T-P-C – 3-0-2-4

Credit Units: 04

Scheme of Evaluation: T

Objective:

The objectives of the course are to explain the fundamentals of software engineering principles and practices, including project management, configurations management, requirements definition, system analysis, design, testing, and deployment.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Demonstrate the various phases of project development.	BT 2
CO 2	Select appropriate process model for development depending on the user requirements.	BT 3
CO 3	Analyze and assess the model developed in terms of risks management and reuse.	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course content	Hours
I	Introduction to Process Models and Software Requirement Specification	Importance of Software Project Management, Activities Methodologies, Categorization of Software Projects, Setting objectives, Software life cycle models: Waterfall, prototyping, Evolutionary, Spiral models and Agile Model. Software Requirements: Functional and non-functional requirements, user requirements, system requirements, interface specification, the software requirements document. Requirements engineering process: Feasibility studies, requirements elicitation and analysis, requirements validation, requirements management.	15
II	Software Process Management, Activity Planning and Agile Development	Project planning and control, Effort and Cost estimation techniques-LOC, Function Point, COCOMO, project scheduling using PERT and GANTT charts, Critical path (CRM) method, cost-time relations: Rayleigh-Norden results, Staffing Pattern, Software configuration management, Introduction to Agility- Agile methods – Extreme Programming – SCRUM – Managing interactive processes.	18
III	Software Design and Risk Estimation	Basics of Software Design, Procedural Design Methodology, Modularity, Cohesion, Coupling, DFD and Structure Chart, Object-Oriented concepts, Introduction to UML: Class and interaction Diagrams, Object-Oriented Analysis and Design, Object-oriented Software	18

		Modelling.Risk Management- Risk Identification, Risk Assessment, Risk Containment	
IV	Software Testing, Maintenance	Software testing fundamentals- Internal and external views of Testing-white box testing – basis path testing-control structure testing-black box testing-Regression Testing – Unit Testing – Integration Testing – Validation Testing – System Testing And Debugging	15
Total			66

Software Engineering Lab

Detailed Syllabus:

Total Lab Hours for the semester = 48 (4 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. Choose a hypothetical system of significant complexity and write an SRS for the same.
2. Draw one or more Use Case diagrams for capturing and representing requirements of the system.
3. Draw Use case diagrams that include template showing description and steps of the Use Case for various scenarios.
4. Draw basic class diagrams to identify and describe key concepts like classes, types in your system and their relationships.
5. Draw sequence diagrams OR communication diagrams with advanced notation for your system to show objects and their message exchanges.
6. Draw activity diagrams to display either business flows or like flow charts.
7. Draw component diagrams assuming that you will build your system using existing components along with a few new ones.
8. Draw deployment diagrams to model the runtime architecture of your system

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	2 * 15 NCH = 30 NCH	8 * 2 NCH = 16 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Software Project Management*, Bob Hughes, Mike Cotterell and Rajib Mall, 5th Edition, 2012, Tata McGraw Hill, New Delhi
2. *System Analysis and Design*, Elias m. Awad, 2nd Edition, 2010, Galgotia Publications Pvt. Ltd.
3. *System Analysis & design*, Perry Edwards, 2nd Edition, Tata McGraw-Hill Education.

Reference Books:

1. S. Skidmore, *Introduction to system Analysis*, 2nd Edition, 2000, Macmillan Education.
2. S. Skidmore, *System Design*, 2nd Edition, 2000, Macmillan Education.
3. Kieron Conway, *Software Project Management: From Concept to Deployment*, 1st Edition, 2000, Dreamtech Press.
4. S. A. Kelkar, *Software Project Management: A Concise Study*, 3rd Edition, 2012, PHI Publication.

Paper V/Subject Name: Cryptography and Network Security	Subject Code: INT052M602
Course Type: Major	Course Level: 300
L-T-P-C - 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to explain the basics of cryptography, kinds of security threats in networks and to learn to find the vulnerabilities in programs and to overcome them and to teach about the models and standards for security.

Prerequisites: Concepts of Number Theory and Networking

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand and illustrate basic cryptographic algorithms, message and web authentication and security issues.	BT 2
CO 2	Demonstrate the current legal and ethical issues towards information.	BT 2
CO 3	Identify the applications of different protocol like SSL, TLS etc.	BT 3
CO 4	Analyze and assess the security services and mechanisms	BT 4

Detailed Syllabus

Modules	Topics	Course Contents	Hours
I	Introduction	Need for Security, Security Approaches, Principles of Security, Types of Attacks, Brute Force Attack, Encryption, Decryption, Crypto system, Cryptographic Techniques: Substitution Ciphers, Transposition Ciphers, Product Ciphers, Steganography, Block Cipher, Stream Cipher.	12
II	Symmetric and Asymmetric Key Cryptography	Overview, Algorithm Modes and Types, Data Encryption Standard: Simplified DES, The Strength of DES, Differential and Linear Cryptanalysis. Triple DES, Blowfish. Confidentiality using Conventional Encryption: Placement of Encryption Function, Traffic Confidentiality, Key Distribution, Random Number Generation. Modular Arithmetic, Public Key Cryptography and RSA: Principles of Public Key Cryptosystems, Difference with Symmetric Key Cryptography, The RSA Algorithms, Key Management, Diffie Hellman Key Exchange.	12
III	Authentication Protocols	Message Authentication: Authentication Requirements, Authentication Functions, Message Authentication Codes, MD5 Message Digest Algorithms, Digital Signatures and Authentication Protocols: Digital Signatures, Authentication Protocols, Digital Signature Standards.	12
IV	Security Protocols	Security Applications and Protocols- Authentication Applications: Secure HTTP, HTTPS, ERT, SSH, Kerberos. Email Security: PGP, S/MIME. IP Security: Overview, IPsec architecture.	12
TOTAL			48

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	-	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Cryptography and Network Security*, Atul Kahate, 2nd Edition. 2003, Tata McGraw Hill.
2. *Cryptography and Network security*, Fourozan, 3rd Edition, 2007, McGraw Hill

Reference Books:

1. William Stallings, *Cryptography and Network Security: Principles and Practices*", 5th Edition, 2010, Prentice Hall.
2. Michael Howard, David LeBlanc, John Viega, *24 Deadly Sins of Software Security: Programming Flaws and How to Fix Them*, 1st Edition, 2009, Mc Graw Hill Osborne Media.

- **Detailed Syllabus of Discipline Specific Elective (DSE-V/VI/VII)**

Paper III/Subject Name: Introduction to Machine Learning	Subject Code: INT052M603
Course Type: Major	Course Level: 300
L-T-P-C – 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objective of this course is to introduce students to fundamental machine learning techniques, including supervised and unsupervised learning, regression, classification, feature engineering, optimization techniques, and model evaluation. The course also emphasizes practical implementation using Python and machine learning libraries.

Prerequisites:

Basic programming knowledge (Python preferred), Linear Algebra, Probability & Statistics, and an understanding of basic data structures.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand fundamental machine learning concepts and applications	BT 1 & 2
CO 2	Implement supervised learning techniques such as regression and classification	BT 3
CO 3	Analyze unsupervised learning techniques including clustering and dimensionality reduction	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Hours
I	Introduction to Machine Learning	Overview of AI vs ML vs DL, Types of Learning (Supervised, Unsupervised, Reinforcement Learning), Applications of ML in different domains, ML pipeline (Data Preprocessing, Feature Engineering, Model Building, Evaluation), Introduction to ML tools (Scikit-Learn, TensorFlow, PyTorch)	12
II	Supervised Learning	Linear Regression (Simple & Multiple), Polynomial Regression, Logistic Regression, Decision Trees, Random Forests, Naïve Bayes, Support Vector Machines (SVM), K-Nearest Neighbors (KNN), Model Evaluation Metrics (Accuracy, Precision, Recall, F1-Score, ROC Curve)	12
III	Unsupervised Learning	Introduction to Clustering, K-Means Clustering, Hierarchical Clustering, DBSCAN, Principal Component Analysis (PCA), t-SNE for Dimensionality Reduction, Applications of Unsupervised Learning (Anomaly Detection, Market Segmentation)	12
IV	Model Optimization and Practical Application	Overfitting & Underfitting, Cross-Validation, Bias-Variance Tradeoff, Feature Selection & Engineering, Hyperparameter Tuning (Grid Search, Random Search, Bayesian Optimization), Deployment of ML Models (Flask, FastAPI, Streamlit)	12
Total			48

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	-	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Textbook:

1. Pattern Recognition and Machine Learning, Christopher M. Bishop, 2006

Reference Books:

1. Machine Learning, Tom M. Mitchell, 1997
2. Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow, Aurélien Géron, 2nd Edition, 2019
3. Introduction to Statistical Learning, Gareth James, Daniela Witten, Trevor Hastie, Robert Tibshirani, 2013
4. Machine Learning Yearning, Andrew Ng, 2018

Paper III/Subject Name: Introduction to Data Science	Subject Code: INT052M604
Course Type: Major	Course Level: 300
L-T-P-C – 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objective of this course is to introduce students to the fundamentals of data science, including data collection, preprocessing, exploratory analysis, statistical modeling, and basic machine learning techniques. The focus will be on structured and semi-structured data before transitioning to big data analytics in the next course.

Prerequisites: Statistical Computing (as it covers probability, hypothesis testing, and statistical modeling), /Basic Python or R programming.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the fundamental concepts and scope of Data Science	BT 1 & 2
CO 2	Perform data collection, cleaning, and preprocessing for structured and semi-structured data	BT 3
CO 3	Conduct exploratory data analysis (EDA) and apply statistical techniques for insight generation	BT 4

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction to Data Science & Data Types	Overview of Data Science, Key applications in real-world industries, Structured vs Semi-Structured vs Unstructured data, Data Science Workflow, Tools & Technologies (Python/R, Jupyter, SQL, Excel, BI Tools)	12
II	Data Collection, Preprocessing & Wrangling	Data collection techniques (APIs, Web Scraping, Databases), Handling missing values, Outlier detection, Encoding categorical variables, Data Transformation (Scaling, Normalization, Feature Engineering)	12
III	Exploratory Data Analysis (EDA) & Statistical Techniques	Descriptive Statistics, Data Visualization (Histograms, Box plots, Pair plots, Heatmaps), Correlation & Covariance, Hypothesis Testing (t-test, ANOVA, Chi-Square test), Feature Selection	12
IV	Machine Learning for Structured Data	Introduction to Supervised & Unsupervised Learning, Linear & Logistic Regression, Decision Trees, Model Evaluation (Accuracy, Precision, Recall, F1-Score, RMSE), Preparing for Big Data Analytics (Data Pipeline Concepts)	12
TOTAL			48

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 80 NCH	-	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Textbook:

1. Doing Data Science, Cathy O’Neil & Rachel Schutt, 2013

Reference Books:

1. Data Science for Business, Foster Provost & Tom Fawcett, 2013
2. Python for Data Analysis, Wes McKinney, 2017
3. Introduction to Statistical Learning, Gareth James, Daniela Witten, Trevor Hastie, Robert Tibshirani, 2013
4. Data Science from Scratch, Joel Grus, 2019

Paper IV/Subject Name: Introduction to Deep Learning	Subject Code: INT052M605
Course Type: Major	Course Level: 300
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objective of this course is to introduce students to deep learning techniques, neural networks, and their applications in various domains such as computer vision, natural language processing, and generative models. The course focuses on theoretical understanding as well as hands-on implementation using TensorFlow and PyTorch.

Prerequisites: Understanding of Machine Learning concepts, Linear Algebra, Probability & Statistics, and basic optimization techniques.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the fundamentals of deep learning and artificial neural networks	BT 1 & 2
CO 2	Implement deep neural networks and optimization techniques	BT 3
CO 3	Analyze convolutional and recurrent neural networks and their applications	BT 4

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction to Deep Learning & Neural Networks	History and Evolution of Neural Networks, Perceptron Model, Activation Functions (Sigmoid, ReLU, Tanh, Softmax), Feedforward Neural Networks, Loss Functions, Backpropagation and Gradient Descent (SGD, Momentum, Adam, RMSprop)	12
II	Convolutional Neural Networks (CNNs)	Introduction to Convolutional Layers, Pooling Layers, CNN Architectures (LeNet, AlexNet, VGG, ResNet), Transfer Learning, Object Detection & Image Classification, CNN Applications in Real-World	12
III	Recurrent Neural Networks (RNNs) & Sequence Models	Introduction to Sequential Data, RNN Architecture, Vanishing Gradient Problem & LSTMs/GRUs, Attention Mechanism, Transformers & BERT, NLP Applications (Text Classification, Sentiment Analysis, Machine Translation)	12
IV	Generative Models & Advanced Deep Learning Topics	Autoencoders & Variational Autoencoders (VAEs), Generative Adversarial Networks (GANs), Reinforcement Learning Basics, Deep Learning Frameworks, Hyperparameter Optimization & Model Compression	12
TOTAL			48

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	-	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Textbook:

1. Deep Learning, Ian Goodfellow, Yoshua Bengio, Aaron Courville, 2016

Reference Books:

1. Neural Networks and Deep Learning, Michael Nielsen, 2015
2. Hands-On Deep Learning with TensorFlow and Keras, Rajdeep Dua, 2020
3. Deep Learning for Computer Vision, Adrian Rosebrock, 2019
4. Transformers for NLP, Denis Rothman, 2021

Paper III/Subject Name: Introduction to Big Data Analytics

Subject Code: INT052M606

Course Type: Major

Course Level: 300

L-T-P-C – 3-1-0-4

Credit Units: 04

Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students analyse the components of cloud computing and its business perspective and to explain the evaluation of the various cloud development tools.

Prerequisites: Concepts of Databases and Networks

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand how to leverage the insights from big data analytics and the various NoSql alternative database models.	BT 2
CO 2	Apply different analytic techniques on real-time streaming data	BT 3
CO 3	Analyze resultant data using various statistical measures	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction to Big Data and Hadoop Framework	Big Data – Definition, Characteristic Features – Big Data Applications - Big Data vs Traditional Data - Risks of Big Data - Structure of Big Data - Challenges of Conventional Systems - Web Data – Evolution of Analytic Scalability - Evolution of Analytic Processes, Tools and methods - Analysis Vs Reporting - Modern Data Analytic Tools. Distributed File Systems - Large-Scale File System Organization – HDFS concepts - MapReduce Execution, Algorithms using MapReduce, Matrix-Vector Multiplication – Hadoop YARN	12
II	Data Analysis	Statistical Methods: Regression modelling, Multivariate Analysis - Classification: SVM & Kernel Methods - Rule Mining - Cluster Analysis, Types of Data in Cluster Analysis, Partitioning Methods, Hierarchical Methods, Density Based Methods, Grid Based Methods, Model Based Clustering Methods, Clustering High Dimensional Data - Predictive Analytics – Data analysis using R	12
III	Mining Data Streams	Streams: Concepts – Stream Data Model and Architecture - Sampling data in a stream - Mining Data Streams and Mining Time-series data - Real Time Analytics Platform (RTAP) Applications - Case Studies - Real Time Sentiment Analysis, Stock Market Predictions.	12
IV	Big Data Frameworks	Introduction to NoSQL – Aggregate Data Models – Hbase: Data Model and Implementations – Hbase Clients – Examples – Cassandra: Data Model – Examples – Cassandra Clients – Hadoop Integration. Pig – Grunt – Pig Data Model – Pig Latin – developing and testing Pig Latin scripts. Hive – Data Types and File Formats – HiveQL Data Definition – HiveQL Data Manipulation – HiveQL Queries	12
TOTAL			48

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	-	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Taming the Big Data Tidal Wave: Finding Opportunities in Huge Data Streams with Advanced Analytics*, Bill Franks, 1st Edition, 2012, Wiley and SAS Business Series.
2. David Loshin, "Big Data Analytics: From Strategic Planning to Enterprise Integration with Tools, Techniques, NoSQL, and Graph", 2013

Reference Books:

1. Michael Berthold, David J. Hand, *Intelligent Data Analysis*, 2nd Edition, 2007, Springer.
2. Michael Minelli, Michelle Chambers, and Ambiga Dhiraj, *Big Data, Big Analytics: Emerging Business Intelligence and Analytic Trends for Today's Businesses*, 1st Edition, 2013, Wiley.
3. P. J. Sadalage and M. Fowler, *NoSQL Distilled: A Brief Guide to the Emerging World of Polyglot Persistence*", 1st Edition, 2012, Addison-Wesley Professional

- Detailed Syllabus for Minor

Paper III/Subject Name: Secure Web Development	Subject Code: INT052N601
Course Type: Minor	Course Level: 300
L-T-P-C - 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objective of this course is to introduce students to the fundamentals of web security, covering common threats, secure coding practices, authentication mechanisms, and compliance with security standards. The course focuses on theoretical concepts with minimal hands-on security testing.

Prerequisites: Basic understanding of Web Development (HTML, CSS, JavaScript, Backend Basics), Basic knowledge of Networking (HTTP/HTTPS, IP Addresses, Firewalls),

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand fundamental security principles in web development	BT 1 & 2
CO 2	Identify and explain common security threats and vulnerabilities	BT 3
CO 3	Describe secure authentication and access control mechanisms	BT 4

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction to Web Security	Importance of Web Security, Basics of HTTP & HTTPS, OWASP Top 10 Overview (Common Vulnerabilities such as SQL Injection, XSS, CSRF, Security Misconfigurations, Data Breaches)	12
II	Authentication, Authorization & Secure Communication	Introduction to Authentication (Username-Password, Two-Factor Authentication), Role-Based Access Control (RBAC), Introduction to Data Encryption (SSL/TLS, HTTPS, Hashing, Digital Certificates)	12
III	Web Application Security & Testing	Security Testing Basics, Common Attacks (SQL Injection, XSS, CSRF), Introduction to Security Tools (Burp Suite, OWASP ZAP), Basic Secure Coding Guidelines	12
IV	Compliance, Privacy, and Secure Deployment	Overview of Data Protection Laws (GDPR, HIPAA, PCI-DSS), Secure Hosting Practices, Introduction to Cloud Security, Security in DevOps (Basic Overview of CI/CD Security)	12
TOTAL			48

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	-	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Textbook:

1. Web Security for Developers, Malcolm McDonald, 2020

Reference Books:

1. OWASP Top Ten Web Application Security Risks, OWASP Foundation, 2021
2. Web Application Security: A Beginner's Guide, Bryan Sullivan & Vincent Liu, 2011
3. Security in Computing, Charles P. Pfleeger, 5th Edition, 2015

Detailed Syllabus for 7th Semester

Subject Name: Cloud Computing	Subject Code: INT052M701
L-T-P-C – 3-0-0-3	Credit Units: 03 Scheme of Evaluation: T

Objective:

To introduce the concepts and technologies that enable scalable data analytics using cloud platforms. This course covers cloud architecture, storage systems, distributed computing, big data services, and deployment of analytics pipelines on cloud environments such as AWS, Azure, and Google Cloud.

Prerequisites: Computer Networks, Operating Systems, Basics of Big Data, Python/Java Programming

Course Outcomes:

After completion of this course, the student will be able to:

SI No	Course Outcome	Bloom's Taxonomy Level
CO 1	Understand cloud computing architecture, service models, and infrastructure.	BT 2
CO 2	Apply distributed computing frameworks to handle big data in cloud environments.	BT 3
CO 3	Design and deploy scalable big data pipelines using cloud-native services	BT 4

Module	Topics	Course Content	Periods
I.	Introduction to Cloud Computing	Cloud computing definition, characteristics, service models (IaaS, PaaS, SaaS). Deployment models (Public, Private, Hybrid). Virtualization and containers (Docker). Cloud security basics.	22
II.	Cloud File System	Introduction to Hadoop ecosystem: HDFS, YARN, MapReduce. Apache Spark architecture and RDDs. Hive and Pig for data querying. NoSQL (HBase, MongoDB).	22
III.	Cloud Platforms for Big Data	Overview of AWS, Azure, and GCP. Services for big data: AWS EMR, S3, Athena, Redshift; Azure HDInsight, Synapse; GCP BigQuery, Dataflow. Data lake and warehouse concepts.	22
IV.	Cloud Data Analytics	Deploying ML pipelines with cloud services (AWS SageMaker, Azure ML Studio, Google AI Platform). Streaming data with Kafka, Kinesis, and Flink. CI/CD for data engineering in the cloud. Cost and scalability optimization.	22
		TOTAL	88

Subject Name: Cloud Computing Lab	Subject Code: CAP052M711
L-T-P-C – 0-0-2-1	Credit Units: 01 Scheme of Evaluation: P

Total Practice Hours = 30 (2 hours/week)

Minimum 10 lab experiments selected from:

1. Set up and deploy virtual machines and containers in AWS/GCP

2. Configure and run a Hadoop job on a cloud-based cluster
3. Load and query datasets using Hive on AWS EMR
4. Develop and run PySpark programs on cloud notebooks
5. Store and retrieve big data from AWS S3 / Azure Blob Storage
6. Perform SQL queries using Google BigQuery
7. Set up data pipeline using Kafka + Spark Streaming
8. Use cloud-based NoSQL (Firestore/MongoDB Atlas) for data access
9. Deploy a machine learning model using SageMaker or GCP AI Platform
10. Implement a real-time dashboard using cloud analytics
11. Explore CI/CD tools for cloud-based data pipeline automation
12. Mini-project on building an end-to-end cloud big data solution

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	2 * 15 NCH = 30 NCH	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Textbook:

1. **Cloud Computing: Concepts, Technology & Architecture** by Thomas Erl, Pearson, 1st Edition

Reference Books:

1. **Cloud Computing for Big Data** by Prasad Mukhedkar and Kalpana Sharma, Wiley
2. **Hadoop: The Definitive Guide** by Tom White, O'Reilly Media
3. **Architecting the Cloud** by Michael J. Kavis, Wiley
4. **Designing Data-Intensive Applications** by Martin Kleppmann, O'Reilly

Subject Name: Introduction to Data warehousing	Subject Code: INT052M702
L-T-P-C – 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

To provide comprehensive knowledge of relational database concepts along with advanced topics in data warehousing. This course aims to teach students how to design, query, normalize, and manage databases, and to introduce modern warehousing techniques.

Prerequisites: Basic SQL and relational database design, Understanding of Normalization & Indexing, Fundamentals of Transaction Management

Course Outcomes:

On successful completion of the course, the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand fundamental concepts of database design and data models	BT 1 & 2
CO 2	Apply SQL for data retrieval, manipulation, and transactions	BT 3
CO 3	Analyze and optimize relational schema using normalization techniques	BT 4
CO 4	Design and implement data warehouses using dimensional modeling	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Fundamentals of DBMS	Introduction to DBMS and RDBMS; data models (hierarchical, network, relational); entity-relationship (ER) model; keys and constraints; relational algebra and calculus; database architecture and design; schema, instance, and independence	22
II	Structured Query Language & Normalization	Basic and advanced SQL: DDL, DML, DCL, joins, subqueries, views, indexes, triggers, stored procedures. Integrity constraints and transaction control. Normalization: 1NF to BCNF, multi-valued and join dependencies, lossless decomposition	22
III	Data Warehousing Concepts	Introduction to data warehousing; data warehouse architecture; differences between OLTP and OLAP; data marts; schemas: star, snowflake, fact constellation; ETL process: data extraction, cleaning, loading; metadata and warehouse governance	22
IV	OLAP and Warehouse Implementation	OLAP operations: slicing, dicing, roll-up, drill-down; MOLAP, ROLAP, HOLAP architectures; indexing in DW; data cube computation; performance optimization; case studies in warehouse implementations; BI tools overview (e.g., Power BI, Tableau)	22
Total			88

Subject Name: Introduction to Data Warehousing Lab	Subject Code: INT052M712
L-T-P-C - 0-0-2-1	Credit Units: 01
	Scheme of Evaluation: P

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 15 Laboratory experiments based on the following-

Experiment No.	Title	Objective
1	Advanced SQL Queries	Write and optimize complex SQL queries using Joins, Subqueries, and Aggregations.
2	Indexing and Performance Tuning	Implement indexing strategies and measure query performance improvements.
3	NoSQL Data Models	Design and implement NoSQL data models in MongoDB.

4	Replication and Sharding in MongoDB	Configure database replication and horizontal partitioning in MongoDB.
5	Query Execution Plan Analysis	Analyze query execution plans to optimize database queries.
6	Transaction Management	Implement ACID transactions and concurrency control in MySQL/PostgreSQL.
7	Distributed Databases	Set up a simple distributed database system and test query performance.
8	Graph Database Implementation	Store and query graph data using Neo4j and Cypher queries.
9	Cloud Database Deployment	Deploy and manage a relational database on AWS RDS or Google Cloud SQL.
10	Stream Processing with Apache Kafka	Implement real-time data streaming using Apache Kafka.
11	Two-Phase Commit Implementation	Simulate the two-phase commit protocol for distributed transactions.
12	Database Security & SQL Injection Testing	Perform SQL Injection attacks and apply security patches.
13	Big Data Querying	Execute SQL queries over large datasets using Apache Hive or Google BigQuery.
14	Data Warehouse Implementation	Design a basic data warehouse schema and implement ETL pipelines.
15	Time-Series Databases	Implemented and queried time-series data using InfluxDB.
16	Full-Text Search in Databases	Implement full-text search indexing in PostgreSQL or Elasticsearch.
17	Cloud NoSQL Database Integration	Worked with Firebase Realtime Database and Firestore.
18	Performance Benchmarking	Compare performance differences between relational and NoSQL databases.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
2 * 22 NCH = 44 NCH	2 * 15 NCH = 30 NCH	8 * 2 NCH = 16 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Textbook:

1. Fundamentals of Database Systems, Elmasri & Navathe, 7th Edition

Reference Books:

1. NoSQL Distilled, Pramod J. Sadalage & Martin Fowler
2. Hadoop: The Definitive Guide, Tom White
3. Graph Databases, Ian Robinson, Jim Webber
4. Database System Concepts, Silberschatz, Korth & Sudarshan

Subject Name: Introduction to Natural Language Processing	Subject Code: INT052M703
L-T-P-C – 3-0-0-3	Credit Units: 043
	Scheme of Evaluation: T

Objective:

The objectives of the course are to enable students to understand the application of AI in the field of Natural Language Processing, learn the fundamentals of NLP, and design NLP-based applications.

Prerequisites: Probability & Statistics, Linear Algebra, Machine Learning, Python

Course Outcomes

On successful completion of the course, the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand fundamental NLP concepts, text processing techniques, and linguistic properties.	BT 2
CO 2	Apply traditional ML algorithms for text classification, sentiment analysis, and topic modeling.	BT 3
CO 3	Analyze and assess deep learning models for NLP tasks, including transformers and attention mechanisms.	BT 4 & 5
CO 4	Design and implement NLP applications such as chatbots, summarization, and text generation.	BT 6

Detailed Syllabus:

Module	Topics	Course Content	Periods
I.	Introduction	Overview of NLP: Definition and importance of NLP, Applications: Chatbots, Machine Translation, Sentiment Analysis, Speech Recognition, Challenges in NLP: Ambiguity, Data Sparsity, Context Understanding, Text Processing & Linguistic Basics, Text Normalization: Tokenization, Stemming, Lemmatization, Stopword Removal and Part-of-Speech (POS) Tagging, Named Entity Recognition (NER), Regular Expressions & Text Representation, Regex for text preprocessing, Bag-of-Words (BoW), TF-IDF, Word Frequency Analysis, Word	22
II.	Classical NLP Techniques and Language Modelling	N-gram Language Models: Unigram, Bigram, Trigram Models, Probability Estimation: Smoothing Techniques (Laplace, Kneser-Ney), Perplexity and Evaluation of Language Models, Text Classification & Sentiment Analysis, Naïve Bayes Classifier for Text Classification, Logistic Regression & SVM for NLP Tasks, Sentiment Analysis Using ML Techniques,	22
III.	Deep Learning for NLP	Neural Networks for NLP: Basics of Neural Networks for NLP, Word Embeddings with Neural Networks (Word2Vec, GloVe), Feedforward and Recurrent Neural Networks (RNNs), Sequence Models & Attention Mechanism, Recurrent Neural Networks (RNNs), Long Short-Term Memory (LSTM) & Gated Recurrent Unit (GRU), Attention Mechanism & Self-Attention,	22

		Transformers & Pretrained Language Models, Transformer Architecture (Vaswani et al.), BERT, GPT	
IV	NLP Applications	Conversational AI & Chatbots: Rule-Based Chatbots vs. AI-Based Chatbots, Intent Recognition and Response Generation, DialogFlow, Rasa, GPT-based Chatbots, Speech Processing & Text-to-Speech (TTS). Speech Recognition Models (CMU Sphinx, DeepSpeech, Whisper), Text-to-Speech Synthesis (Tacotron, WaveNet), Bias & Ethics in NLP, Challenges of Bias in NLP Models, Fairness in NLP & Model Interpretability,	22
TOTAL			88
Subject Name: Introduction to Natural Language Processing Lab		Subject Code: INT052M713	

L-T-P-C – 0-0-2-1

Credit Units: 01

Scheme of Evaluation: P

Total Practice Hours for the semester = 30 (2 hours per week)

Minimum 10 Laboratory experiments based on the following-

- Implement tokenization, stemming, and lemmatization using NLTK/spaCy.
- Perform POS tagging and Named Entity Recognition (NER).
- Build word embeddings using Word2Vec and visualize embeddings.
- Train an N-gram model and evaluate it using perplexity.
- Implement Naïve Bayes and SVM for sentiment analysis.
- Perform topic modeling using LDA on a real-world dataset.
- Implement RNN, LSTM, and GRU models for text generation.
- Fine-tune BERT for text classification.
- Train a Seq2Seq model for machine translation.
- Build and deploy a chatbot using Rasa or OpenAI GPT API.
- Train a speech-to-text model using DeepSpeech.
- Deploy an NLP model as an API using Flask.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	2 * 15 NCH = 30 NCH	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books

1. *Speech and Language Processing*, Daniel Jurafsky & James H. Martin, 2nd Edition, 2008, Pearson
2. *Natural Language Processing with Python*, Steven Bird, Ewan Klein, Edward Loper, 1st Edition, 2009, O'Reilly

Reference Books:

1. Nitin Indurkha & Fred J. Damerau, *Handbook of Natural Language Processing*, 2nd Edition, 2010, Taylor & Francis

Subject Name: Wireless Communication Network**Subject Code: INT052M704****L-T-P-C – 3-0-0-3****Credit Units: 013****Scheme of Evaluation: T****Objective:**

To provide undergraduate students with a foundational understanding of wireless communication principles, network architecture, and emerging wireless technologies, supported by hands-on lab work for practical insights.

Prerequisites:

- Basics of Communication Systems
- Computer Networks

Course Outcomes:

On successful completion of the course, the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the fundamentals of communication protocol concepts	BT 2
CO 2	Apply multiple access techniques to get access of medium	BT 3
CO 3	Analyze and assess Wireless Communication models	BT 4 & 5
CO 4	Design and implement Wireless Communication to send messages	BT 6

Detailed Syllabus:

Module	Topics	Course Content	Periods
I	Introduction to Wireless Communication	Overview of wireless communication systems, evolution of wireless technologies, frequency reuse, wireless channel characteristics, path loss, shadowing, fading, modulation techniques (ASK, FSK, PSK, QAM).	22
II	Mobile and Cellular Communication	Cellular concepts, frequency planning, handoff mechanisms, GSM architecture, multiple access techniques (FDMA, TDMA, CDMA), wireless propagation models, antenna systems.	22
III	Wireless Networking and Standards	Wireless LANs: IEEE 802.11 standards, Bluetooth, Zigbee, Wi-Fi architecture, MAC protocols, wireless routing protocols (AODV, DSR), spectrum management.	22
IV	Emerging Trends and Security	4G, 5G, and beyond; Internet of Things (IoT) and wireless sensor networks; network security issues, encryption in wireless networks, case studies on wireless applications.	22

Subject Name: Wireless Communication Network Lab

Subject Code: INT052M714

L-T-P-C – 0-0-2-1

Credit Units: 01

Scheme of Evaluation: P

Total Practice Hours for the semester = 30 (2 hours per week)

Minimum 8 Laboratory experiments based on the following-

Laboratory Work:

1. Study and analysis of basic wireless components and frequency bands.
2. Simulation of wireless channel models using MATLAB/NS3.
3. Implementation of modulation techniques (ASK, FSK, PSK).
4. Evaluation of path loss models in indoor and outdoor scenarios.
5. Configuration of Wi-Fi and wireless routers.
6. Simulation of routing protocols in wireless networks.
7. Hands-on with GSM and Bluetooth modules.
8. Implementing a basic mobile communication simulation in NS2/NS3.
9. Study of MAC protocols in 802.11.
10. Case study on IoT device connectivity over Wi-Fi/Bluetooth.

Textbook:

1. Wireless Communications: Principles and Practice, Theodore S. Rappaport, 2nd Edition, 2002, Pearson Education.

Reference Books:

1. Mobile Communications, Jochen Schiller, 2nd Edition, 2003, Pearson.
2. Wireless and Mobile Networks, William Stallings, 1st Edition, 2005, Pearson.
3. Wireless Communication, Open Dalal, 1st Edition, 2009, Oxford University Press.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	2 * 15 NCH = 30 NCH	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Subject Name: Cloud-Based Web Development

Subject Code: INT052N701

L-T-P-C – 3-1-0-4

Credit Units: 04

Scheme of Evaluation: T

Objective:

To provide students with an understanding of modern web development using cloud platforms. The course focuses on building, deploying, and maintaining web applications leveraging cloud services and architectures.

Prerequisites:

- Basic knowledge of web development
- Familiarity with HTML, CSS, JavaScript
- Fundamentals of programming and databases

Course Outcomes:

SI No	Course Outcome	Bloom's Taxonomy Level
CO 1	Understand cloud computing concepts and deployment models	BT 1 & 2
CO 2	Develop dynamic web applications with frontend and backend integration	BT 3
CO 3	Utilize cloud-based tools and services for web application deployment	BT 4 & 5

Detailed Syllabus:

Module	Topics	Course Content	Periods
I	Introduction to Cloud & Web Architecture	Basics of cloud computing, service models (IaaS, PaaS, SaaS), deployment models (public, private, hybrid). Introduction to web development architectures: client-server, RESTful APIs, microservices. Overview of cloud providers (AWS, Azure, GCP).	22
II	Front-End and Back-End Development	Front-end development using HTML5, CSS3, JavaScript, React.js, or Vue.js. Backend development using Node.js/Express or Flask/Django. API development and integration. JSON and Fetch/Axios APIs.	22
III	Cloud-Based Deployment and Services	Hosting applications on the cloud (Heroku, AWS, GCP, Azure). Deployment using CI/CD tools (GitHub Actions, Jenkins). Cloud storage and database integration (Firebase, MongoDB Atlas, Amazon RDS).	22
IV	Security, Monitoring & Case Studies	Authentication & authorization using OAuth, Firebase Auth, and JWT. Logging and monitoring services (CloudWatch, Firebase Analytics). Case studies of cloud-based apps (e-commerce, real-time chat, etc).	22

Cloud-Based Web Development Practice Session

Total Practice Hours for the semester = 30 (2 hours per week)

Any 8 Laboratory experiments based on the following-

1. Setup of a basic cloud account and project on AWS/GCP.
2. Design of a responsive front-end using HTML, CSS, and JS framework.
3. Development of a back-end API using Node.js or Django.
4. Connection of front-end with back-end via RESTful API.
5. Firebase/Cloud DB integration for real-time data.
6. Implement user authentication using Firebase/Auth0.
7. Deploying a full-stack app on Heroku or Netlify.
8. Using GitHub Actions to automate deployment.
9. Setting up cloud monitoring and logging.
10. Mini-project: Build and deploy a cloud-hosted web app (e.g., portfolio, blog, e-store)

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	2 * 15 NCH = 30 NCH	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Textbook:

1. Cloud Computing: Concepts, Technology & Architecture, Thomas Erl, 1st Edition, 2013, Pearson.

Reference Books:

1. Full Stack Development with Node.js and React, David Choi, 1st Edition, 2021, Apress.
2. Web Development with Node and Express, Ethan Brown, 2nd Edition, 2019, O'Reilly.
3. Architecting Cloud Computing Solutions, Kevin L. Jackson & Scott Goessling, 1st Edition, 2018, Packt Publishing.

Detailed Syllabus for 8th Semester

Subject Name: Soft Computing	Subject Code: INT052M801
L-T-P-C – 3-0-0-3	Credit Units: 03 Scheme of Evaluation: T

Objective:

To introduce undergraduate students to the concepts and techniques of soft computing, including fuzzy logic, neural networks, genetic algorithms, and hybrid systems, and to provide hands-on experience with tools and applications.

Prerequisites:

- Basics of Mathematics and Logic
- Programming knowledge in Python or MATLAB

Course Outcomes:

SI No	Course Outcome	BT Level
CO 1	Understand the fundamentals of soft computing and its components	BT 1 & 2
CO 2	Apply fuzzy logic principles to model uncertainty in systems	BT 3
CO 3	Design and simulate neural networks for classification and prediction	BT 4 & 5

Detailed Syllabus:

Module	Topics	Course Content	Periods
I	Introduction to Soft Computing	Definition and importance of soft computing, comparison with hard computing, components of soft computing, soft computing techniques: fuzzy systems, neural networks, evolutionary computation.	22
II	Fuzzy Logic and Systems	Fuzzy sets and operations, membership functions, fuzzification, defuzzification, fuzzy inference system, fuzzy logic control, applications of fuzzy systems.	22

III	Artificial Neural Networks	Biological neuron, artificial neuron model, perceptron, multilayer perceptron, backpropagation algorithm, self-organizing maps, applications of neural networks.	22
IV	Genetic Algorithms and Hybrid Systems	Genetic algorithm concepts, operators, fitness function, selection, crossover, mutation, and applications in optimization. Introduction to hybrid systems combining fuzzy, neural, and GA techniques.	22

Subject Name: Soft Computing Lab	Subject Code: INT052M811
L-T-P-C – 0-0-2-1	Credit Units: 02
	Scheme of Evaluation: P

Total Practice Hours for the semester = 30 (2 hours per week)

Minimum 8 Laboratory experiments based on the following- Laboratory Work:

1. Implementation of a fuzzy logic system in MATLAB or Python.
2. Design of fuzzy membership functions and defuzzification methods.
3. Build and train a perceptron model for logical operations.
4. Implementation of the backpropagation algorithm for classification.
5. Develop a self-organizing map for clustering data.
6. Solve an optimization problem using genetic algorithms.
7. Combine fuzzy and neural network systems for function approximation.
8. Apply soft computing techniques for time-series prediction.
9. Simulation of the hybrid model using Python libraries (scikit-fuzzy, TensorFlow).
10. Mini-project: Real-life application using soft computing techniques.

Textbook:

1. Soft Computing and Intelligent Systems Design, F. O. Karry and C. de Silva, 1st Edition, 2004, Pearson

Reference Books:

1. Neural Networks, Fuzzy Logic, and Genetic Algorithms, S. Rajasekaran and G. A. Vijayalakshmi Pai, 1st Edition, 2003, PHI.
2. Introduction to Soft Computing, Samir Roy and Chakraborty, 1st Edition, 2013, Pearson.
3. Artificial Intelligence and Soft Computing, Amit Konar, 1st Edition, 2006, CRC Press.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	2 * 15 NCH = 30 NCH	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Subject Name: Web Page Ranking and Optimization	Subject Code: INT052N801
L-T-P-C – 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

To equip students with an understanding of web search technologies, page ranking algorithms, and techniques for optimizing web content for better visibility and performance in search engines.

Prerequisites:

- Basics of Web Development
- Introduction to Data Structures and Algorithms

Course Outcomes:

SI No	Course Outcome	BT Level
CO 1	Understand web search architecture and information retrieval principles	BT 1 & 2
CO 2	Analyze and implement web page ranking algorithms	BT 3 & 4
CO 3	Apply on-page and off-page optimization strategies	BT 4 & 5

Syllabus:

Module	Topics	Course Content	Periods
I	Introduction to Web Search and Information Retrieval	Overview of web search systems, crawling and indexing, search engine architecture, basics of information retrieval, ranking and relevance, keyword analysis.	22
II	Page Ranking Algorithms	PageRank algorithm, HITS algorithm, link analysis, TF-IDF, click-through data, user behavior modeling, introduction to learning-to-rank models.	22
III	Search Engine Optimization (SEO)	On-page SEO: keywords, metadata, URL structure, internal linking; Off-page SEO: backlinks, social media signals, domain authority. SEO tools and techniques.	22
IV	Performance and Optimization	Web performance optimization: page load speed, caching, mobile-friendliness, structured data. Monitoring search analytics, metrics (bounce rate, CTR, conversions). Case studies and real-world tools.	22

Web Page Ranking and Optimization Practice Session

Laboratory Work:

1. Build a simple web crawler to collect webpage data.
2. Implement the PageRank algorithm for a sample web graph.
3. Simulate the HITS algorithm and analyze hub-authority scores.
4. Perform keyword research using tools like Google Keyword Planner.
5. Optimize a sample web page for on-page SEO factors.

6. Analyze backlinks and domain authority using Moz/SEMRush.
7. Use Google Analytics and Search Console for site performance.
8. Evaluate page speed and apply optimization techniques.
9. Build a static website and apply SEO techniques.
10. Mini project: Optimize and rank a website using all learned techniques.

Textbook:

1. Introduction to Information Retrieval, Christopher D. Manning, Prabhakar Raghavan, and Hinrich Schütze, 1st Edition, 2008, Cambridge University Press.

Reference Books:

1. Search Engine Optimization (SEO) Secrets, Danny Dover, Erik Dafforn, 1st Edition, 2011, Wiley.
2. Web Analytics 2.0, Avinash Kaushik, 1st Edition, 2009, Wiley.
3. Mining the Web: Discovering Knowledge from Hypertext Data, Soumen Chakrabarti, 1st Edition, 2002, Morgan Kaufmann.

Courses instead of Research Work

Subject Name: Cyber Space and Cyber Security	Subject Code: INT052M802
L-T-P-C – 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

To provide undergraduate students with a foundational understanding of cyberspace and cybersecurity, covering the principles, practices, tools, threats, laws, and ethical issues in the digital world.

Prerequisites:

- Basic knowledge of computer systems and the internet.

Course Outcomes:

SI No	Course Outcome	BT Level
CO 1	Understand the concept of cyberspace and basic cybersecurity principles	BT 1 & 2
CO 2	Identify various types of cyber threats and attacks	BT 2 & 3
CO 3	Apply basic cybersecurity tools and practices for protection	BT 3 & 4

Detailed Syllabus:

Module	Topics	Course Content	Periods
I	Introduction to Cyberspace	Cyberspace: definition, evolution, characteristics. Components of cyberspace: networks, protocols, web, email, social media. Digital identity, digital footprint. Cyber ethics, netiquette.	22
II	Cyber Threats and Vulnerabilities	Types of threats: malware, phishing, ransomware, and denial of service. System vulnerabilities and exploits. Insider threats, social engineering. Case studies of cyberattacks.	22
III	Cybersecurity Measures	Security principles: confidentiality, integrity, availability. Authentication and authorization, firewalls, antivirus software, and intrusion detection systems. Security policies and practices.	22
IV	Cyber Law and Ethics	Overview of the IT Act 2000 and amendments. Cybercrime types and laws. Data privacy and protection regulations. Ethical hacking, responsible disclosure, digital rights, and responsibilities.	22

Cyber Space and Cyber Security Practice Session**Practice Session:**

1. Simulate phishing attacks and demonstrate countermeasures.
2. Configure and test a basic firewall setup.
3. Perform malware analysis using sandboxing tools.
4. Implement multi-factor authentication mechanisms.
5. Set up network packet capture and analysis using Wireshark.
6. Secure a system using antivirus and security patches.
7. Configure password policies and user roles in a local network.
8. Simulate a DDoS attack and study its mitigation.
9. Explore digital footprints using OSINT tools.
10. Case study presentation on a real-world cyber attack.

Textbook:

1. Cyber Security: Understanding Cyber Crimes, Computer Forensics and Legal Perspectives, Sunit Belapure and Nina Godbole, 1st Edition, 2011, Wiley.

Reference Books:

1. Cybersecurity and Cyberwar: What Everyone Needs to Know, P.W. Singer and Allan Friedman, 1st Edition, 2014, Oxford University Press.
2. Computer Security: Principles and Practice, William Stallings and Lawrie Brown, 4th Edition, 2018, Pearson.
3. Introduction to Cyber Security, Chwan-Hwa (John) Wu and J. David Irwin, 1st Edition, 2013, CRC Press.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	2 * 15 NCH = 30 NCH	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Subject Name: Blockchain Technologies	Subject Code: INT052M803
L-T-P-C – 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

To introduce students to the principles, architecture, and applications of blockchain technologies. The course will provide knowledge on decentralized systems, consensus algorithms, cryptocurrency, and smart contracts with hands-on exposure to blockchain development environments.

Prerequisites:

- Basics of Computer Networks and Cryptography
- Programming fundamentals

Course Outcomes:

SI No	Course Outcome	BT Level
CO 1	Understand blockchain architecture and distributed ledger technology	BT 1 & 2
CO 2	Analyze consensus mechanisms and smart contract frameworks	BT 3 & 4
CO 3	Apply blockchain principles in real-world applications	BT 4 & 5

Detailed Syllabus:

Module	Topics	Course Content	Periods
I	Introduction to Blockchain	History and fundamentals of blockchain, structure of a block, characteristics of blockchain, public vs private vs consortium blockchain, use cases across industries.	22
II	Consensus Mechanisms and Cryptography	Consensus algorithms: Proof of Work (PoW), Proof of Stake (PoS), Practical Byzantine Fault Tolerance (PBFT), Cryptographic principles: hash functions, digital signatures, Merkle trees.	22
III	Smart Contracts and Ethereum	Ethereum architecture, EVM, Solidity programming basics, developing and deploying smart contracts, ERC-20 tokens, Gas, Remix IDE.	22
IV	Blockchain Applications and Challenges	Blockchain in supply chain, finance, healthcare, and identity management. Scalability and interoperability issues. Security, privacy, regulatory, and governance challenges.	22

Blockchain Technologies Practice Session

Practice Session:

1. Set up and explore a local Ethereum test network using Ganache.
2. Create and deploy a simple smart contract using Solidity.
3. Implement a basic cryptocurrency token using the ERC-20 standard.
4. Interact with smart contracts using Web3.js or ethers.js.
5. Build a decentralized voting application on Ethereum.
6. Configure a private blockchain network using Hyperledger Fabric.
7. Evaluate blockchain performance using block explorers and metrics.
8. Simulate double-spending and analyze blockchain defense mechanisms.
9. Use Metamask for interacting with Ethereum DApps.
10. Mini Project: Develop a full-stack decentralized application (DApp).

Textbook:

1. Mastering Blockchain, Imran Bashir, 3rd Edition, 2020, Packt Publishing.

Reference Books:

1. Blockchain Basics: A Non-Technical Introduction, Daniel Drescher, 1st Edition, 2017, Apress.
2. Blockchain Applications: A Hands-On Approach, Arshdeep Bahga and Vijay Madiseti, 1st Edition, 2017, VPT.
3. Ethereum: Blockchains, Digital Assets, Smart Contracts, Andreas M. Antonopoulos and Gavin Wood, 1st Edition, 2022, O'Reilly.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	2 * 15 NCH = 30 NCH	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Subject Name: Quantum Computing	Subject Code: INT052M804
L-T-P-C – 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

To introduce undergraduate students to the fundamental principles of quantum computing, quantum mechanics for computation, and the development of quantum algorithms with exposure to quantum programming frameworks.

Prerequisites:

- Linear Algebra and Basic Probability
- Discrete Mathematics and Basic Programming Knowledge

Course Outcomes:

SI No	Course Outcome	BT Level
CO 1	Understand fundamental principles of quantum mechanics relevant to computing.	BT 1 & 2
CO 2	Apply quantum gates and circuits to simple computational problems	BT 2 & 3
CO 3	Analyze and simulate quantum algorithms	BT 3 & 4

Detailed Syllabus:

Module	Topics	Course Content	Periods
I	Quantum Computation Foundations	Introduction to quantum computing. Differences from classical computing. Quantum bits (qubits), quantum states, Dirac notation, superposition, and entanglement.	22
II	Quantum Gates and Circuits	Single and multi-qubit gates (Pauli, Hadamard, Phase, CNOT, Toffoli). Quantum circuit representation and simplification. Quantum measurement and state collapse.	22

III	Quantum Algorithms	Deutsch-Jozsa algorithm, Grover's search algorithm, Shor's factoring algorithm. Quantum teleportation and superdense coding. Overview of quantum supremacy and limitations.	22
IV	Quantum Programming and Applications	Introduction to Qiskit and IBM Quantum Experience. Creating and simulating quantum circuits. Applications in cryptography, optimization, and machine learning.	22

Quantum Computing Practice Session

Practice Session:

1. Simulate single and multiple qubit operations using Qiskit.
2. Construct and analyze quantum gates and circuits.
3. Implement the Deutsch-Jozsa algorithm using the IBM Q platform.
4. Run Grover's search on a simple dataset.
5. Perform quantum teleportation using Qiskit simulator.
6. Simulate quantum entanglement and measurement outcomes.
7. Visualize Bloch sphere representations of qubit states.
8. Create a quantum coin toss experiment.
9. Explore noise and decoherence using Qiskit Aer.
10. Mini project: Quantum algorithm simulation for a real-world problem.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4 * 22 NCH = 88 NCH	2 * 15 NCH = 30 NCH	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Textbook:

1. Quantum Computation and Quantum Information, Michael A. Nielsen and Isaac L. Chuang, 10th Anniversary Edition, 2010, Cambridge University Press.

Reference Books:

1. Quantum Computing: An Applied Approach, Jack D. Hidary, 1st Edition, 2019, Springer.
2. Learn Quantum Computing with Python and Q#, Sarah Kaiser and Christopher Granade, 1st Edition, 2021, Manning Publications.
3. Programming Quantum Computers, Eric R. Johnston et al., 1st Edition, 2019, O'Reilly.